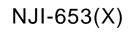
## HITACHI PROGRAMMABLE AUTOMATION CONTROLLER



# APPLICATION MANUAL (Hybrid) (SERVICE MANUAL)



### O Warranty period and coverage

The warranty period is the shorter period either 18 months from the date of manufacture or 12 months from the date of installation.

However even within the warranty period, the warranty will be void if the fault is due to;

- (1) Incorrect use as directed in this manual and / or in the application manual.
- (2) Malfunction or failure caused by external device.
- (3) Attempted repair by unauthorized personnel.
- (4) Other force majeure, such as natural disasters, which beyond the responsibility of manufacturer.

The warranty is for the PAC only, any damage caused to third party equipment by malfunction of the PAC is not covered by the warranty.

#### O Repair

Any investigation or repair after the warranty period cannot be covered as free of charge. Also any faults caused by above (1) to (4), will be charged for its repair (or for its investigation), even if the product is within the warranty period. In case of any contact, please ask your supplier or local Hitachi distributor. (Depending on failure part, investigation may not be possible to apply)

#### O Ordering parts or asking questions

In case of repair, replacement parts ordering, or any other inquiries, please have the following details ready before contacting the place of purchase.

- (1) Model
- (2) Manufacturing number (MFG.NO.)
- (3) Details of the malfunction

#### O Reader of this manual

This manual is described for the following person.

- Person considering to install PAC
- PAC system engineer
- Person handling PAC
- $\cdot$  Person who maintain the installed PAC

#### Warning

- (1) This manual may not be reproduced in its entirety or ant portion thereof without prior consent.
- (2) The content of this document may be changed without notice.
- (3) This document has been created with utmost care. However, if errors or questionable areas are found, please contact us.

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Company name or a product name is trademark or a registered trademark.

## Safety Precautions

Read this manual and related documents thoroughly before installing, operating, performing preventive maintenance or performing inspection, and be sure to use the unit correctly. Use this product after acquiring adequate knowledge of the unit, all safety information, and all cautionary information. Also, make sure this manual enters the possession of the chief person in charge of safety maintenance.

Safety caution items are classifies as "Danger" and "Caution" in this document.



: Cases where if handled incorrectly a dangerous circumstance may be created, resulting in possible death or severe injury.



: Cases where if handled incorrectly a dangerous circumstance may be created, resulting in possible minor to medium injury to the body, or only mechanical damage

However, depending on the circumstances, items marked with



may result in major accidents.

In any case, they both contain important information, so please follow them closely.

Icons for prohibited items and required items are shown below:

: Indicates prohibited items (items that may not be performed). For example, when open flames are prohibited, is shown.

: Indicates required items (items that must be performed). For example, when grounding must be performed, is shown.

### 1. About installation

# 

- Use this product in an environment as described in the catalog and this document. If this product is used in an environment subject to high temperature, high humidity, excessive dust, corrosive gases, vibration or shock, it may result in electric shock, fire or malfunction.
- Perform installation according to this manual. If installation is not performed adequately, it may result in dropping, malfunction or an operational error in the unit.
- Do not allow foreign objects such as wire chips to enter the unit. They may become the cause of fire, malfunction or failure.

### 2. About wiring

## REQUIRED

• Always perform grounding (FE terminal).

If grounding is not performed, there is a risk of electric shocks and malfunctions.

# 

- Connect power supply that meets rating. If a power supply that does not meet rating is connected, fire may be caused.
- The wiring operation should be performed by a qualified personnel. If wiring is performed incorrectly, it may result in fire, damage, or electric shock.

### 3. Precautions when using the unit

## DANGER

• Do not touch the terminals while the power is on. There is a risk of electric shock.

• Structure the emergency stop circuit, interlock circuit, etc. outside the programmable automation controller (hereinafter referred to as PAC).

Damage to the equipment or accidents may occur due to failure of the PAC.

However, do not interlock the unit to external load via relay drive power supply of the relay output module.

# 

• When performing program change, forced output, RUN, STOP, etc., while the unit is running, be sure to verify safety.

Damage to the equipment or accidents may occur due to operation error.

• Supply power according to the power-up order. Damage to the equipment or accidents may occur due to malfunctions.

## 

• Use power supply unit of EH series or HX series for supplying electric power.

# ▲ CAUTION

• Do not connect DC power supply module EH-PSD / HX-PSD to a master power circuit. Supply a power to EH-PSD through an appropriate isolation transformer less than up to 150 VA by all means.

### 4. About preventive maintenance

## DANGER

• Do not connect the  $_+$ ,  $_-$  of the battery in reverse. Also, do not charge, disassemble, heat, place in fire, or short circuit the battery.

There is a risk of explosion or fire.

# 

• Do not disassemble or modify the unit. Electric shock, malfunction or failure may result.

#### 

• Turn off the power supply before removing or attaching module/unit. Electric shock, malfunction or failure may result.

# **Revision History**

No.	Description of revision	Date of revision	Manual number
1	The first edition	2018.05	NJI-653(X)

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## Chapter 1 Introduction

Thank you very much for choosing Hitachi Programmable Automation Controller (hereinafter referred to as PAC) HX series hybrid model.

This manual describes how to use the HX series hybrid model. Please read this manual thoroughly before using it for creating programs.

For details on installation, maintenance, inspection, and PLC software and commands, see the separate manuals shown in Table 1.1.

Table 1.1 List of documents

Items	Items Related document name	
	HX Series APPLICATION MANUAL (Hardware)	NJI-637*1(X)
HX Series	HX Series APPLICATION MANUAL (Software)	NJI-638*1(X)
	HX Series APPLICATION MANUAL (Command Reference)	NJI-639*1(X)
	HX Series APPLICATION MANUAL (Hybrid Model) (This manual)	NJI-653*1(X)

\*1 The last alphabet of manual No. stands for the version starting from blank, A, B, C...

## 1.1 Doing after Unpacking

### (1) Preparation of programming environment

To use this product, integrated development environment HX-CODESYS Ver.3.5 SP8 Patch 4 or later and application integrated development environment HX-Studio are required. Use HX-CODESYS for PLC setting, programming, and maintenance, and HX-Studio for C-language programming and maintenance.

Please do not use EHV-CODESYS, programming software for Hitachi programmable controller EHV+ series, for HX series CPU module (hereinafter referred to as HX-CPU) as it is not supported.

### (2) Initializing of the user program

Since a memory in the HX-CPU is not set at first, error code to mean memory error may be displayed on the 7-segment LED. Please initialize the memory in the HX-CPU first by using HX-CODESYS.

### (3) Error code displayed when the battery is not installed

HX-CPU is shipped without a lithium battery. The battery is sold separately from CPU.

Therefore when Battery error detection\*2 (OK LED blinking in the battery error) of HX-CODESYS is set Enable, HX-CPU detects a battery error, and "71" is displayed in 7-segment LED. When you want to invalidate battery error detection, please set this parameter in Disable (invalidity).

\*2 The tab of Configuration in Device of the project tree has the setting of Battery error detection. Battery error detection is set in Enable in initial setup.

## 1.2 About Manuals

Various modules for EH-150 / EHV series shown in Table 1.2 are able to be used with HX-CPU. There is some module that HX-CPU does not support yet. Un-supported modules are going to be supported.

Please refer to manuals shown in Table 1.2 for the detail specification of various modules. Please refer to Chapter 5 and subsequent chapters in HX Series APPLICATION MANUAL (Hardware).

Product	Model	Specification	Application manual No.		
name			Japanese	English	
Power supply	EH-PSA	Input 100 to 240 V AC	-	-	
module	HX-PSA	Input 100 to 240 V AC	-	-	
	EH-PSD	Input 21.6 to 26.4 V DC	-	-	
	HX-PSD	Input 21.6 to 26.4 V DC	-	-	
	EH-PSR	Input 100 to 240 V AC for redundancy (ambient temperature of up to 45°C)	-	-	
I/O controller	EH-IOCH2	I/O controller for expansion unit	_	_	
Digital input	EH-XD8	8 points, 24 V DC input	_	_	
module	EH-XD16	16 points, 24 V DC input	_	-	
	EH-XDL16	16 points, 24 V DC input, Intensified filter	_	_	
	EH-XDS16	16 points, 24 V DC Fast input	-	-	
	EH-XD32	32 points, 24 V DC input	-	-	
	EH-XDL32	32 points, 24 V DC input, Intensified filter	-	-	
	EH-XDS32	32 points, 24 V DC Fast input	-	_	
	EH-XD32E	32 points, 24 V DC input, Spring type terminal block	_	_	
	EH-XDL32E	32 points, 24 V DC input, Spring type terminal block, Intensified filter	_	_	
	EH-XD232H	32 points, 24 V DC input, Compatible connecter with EM and H-200	-	-	
	EH-XD5211 EH-XD64	64 points, 24 V DC input			
	EH-XD04 EH-XA16	16 points, 100 to 120 V AC input	-	-	
	EH-XAH16		-	-	
Digital output		16 points, 200 to 240 V AC input	-	-	
module	EH-YR8B	8 points, relay output (isolated contact point), 100 / 240VAC, 24V DC		-	
mouure	EH-YR12	12 points, relay output, 100 / 240 V AC, 24 V DC	-	-	
	EH-YR16	16 points, relay output, 100 / 240 V AC, 24 V DC, 16 points / 1 common	-	-	
	EH-YR16D	16 points, relay output, 100 / 240 V AC, 24 V DC, 8 points / 1 common	-	-	
	EH-YT8	8 points, transistor output, 12 / 24 V DC (sink type)	-	-	
	EH-YTP8	8 points, transistor output, 12 / 24 V DC (source type)	-	-	
	EH-YT16	16 points, transistor output, 12 / 24 V DC (sink type)	-	-	
	EH-YTP16	16 points, transistor output, 12 / 24 V DC (source type)	-	-	
	EH-YTP16S	16 points, transistor output, 12 / 24 V DC (source type), short-circuit protection	-	-	
	EH-YT32	32 points, transistor output, 12 / 24 V DC (sink type)	-	-	
	EH-YTP32	32 points, transistor output, 12 / 24 V DC (source type)	-	-	
	EH-YT32E	32 points, transistor output, 12 / 24 V DC (sink type) Spring terminal block	-	-	
	EH-YTP32E	32 points, transistor output, 12 / 24 V DC (source type) Spring terminal block	-	-	
	EH-YT32H	32 points, transistor output, 5 / 12 / 24 V DC (sink type) Compatible connecter with EM and H-200	-	_	
	EH-YT64	64 points, transistor output, 12 / 24 V DC (sink type)	-	-	
	EH-YTP64	64 points, transistor output, 12 / 24 V DC (source type)	-	-	
	EH-YS16	16 points, triac output, 100 / 240 V AC	_	-	

Table 1.2 Related manuals to HX-CPU (1/2)

Product name	Model	Specification	Application	manual No.	
	Model	Specification	Japanese	English	
Analog input	EH-AX44	12 bits analog input (4 to 20 mA, 0 to 10 V) each 4 ch.	-	-	
module	EH-AX8V	12 bits analog input 8 ch., Voltage (0 to +10 V)	-	-	
	EH-AX8H	12 bits analog input 8 ch., Voltage (-10 to +10 V)	-	-	
	EH-AX8I	12 bits analog input 8 ch., Current (4 to 20 mA)	-	-	
	EH-AX8IO	12 bits analog input 8 ch., Current (0 to 22 mA)	-	-	
	EH-AXH8M	14 bits analog input 8 ch. (0 to 22 mA, 4 to 22 mA, -10 to +10 V, 0 to 10 V)	-	-	
	EH-AXG5M	Isolation between channels, 16 bits analog input 5ch. (0 to 22 mA, 4 to 22 mA, -10 to +10 V, 0 to 10 V)	-	-	
Analog output	EH-AY22	12 bits analog output (4 to 20 mA, 0 to 10 V) each 2 ch.	-	-	
module	EH-AY2H	12 bits analog output 2 ch., Voltage (-10 to +10 V)	-	-	
	EH-AY4V	12 bits analog output 4 ch., Voltage (0 to +10 V)	-	-	
	EH-AY4H	12 bits analog output 4 ch., Voltage (-10 to +10 V)	-	-	
	EH-AY4I	12 bits analog output 4 ch., Current (4 to 20 mA)	-	-	
	EH-AYH8M	14 bits analog output 8 ch., (0 to 22 mA, 4 to 22 mA, 0 to 10 V)	-	-	
	EH-AYG4M	Isolation between channels, 16 bits analog output 4 ch. (0 to 22 mA, 4 to 22 mA, -10 to +10 V, 0 to 10 V)	-	-	
RTD input module	EH-PT4	4 channels resistance temperature detector, Signed 15 bits Platinum (Pt 100 $\Omega$ / Pt 1000 $\Omega$ )	NJI-323*	NJI-324*(X)	
	EH-RTD8	6/8 channels resistance temperature detector, Signed 15 bits Platinum (Pt 100 Ω / Pt 1000 Ω)	-	-	
Thermocouple input module	EH-TC8	Signed 15 bits, Thermocouple input (K, E, J, T, B, R, S, N) 8 channels	-	-	
Positioning and counter module	EH-CU	2 channels high-speed counter input, Maximum frequency of 100 kHz, 1/2-phases switchover, 4-point opened collector output	NJI-321*	NJI-321*(X)	
	EH-CUE	1 channel high-speed counter input, Maximum frequency of 100 kHz, 1/2-phases switchover, 2-point opened collector output	-	-	
	EH-POS	1-axis pulse positioning module	NJI-314*	NJI-315*(X)	
Communication module	EH-RMP2	PROFIBUS-DP master module, 512 / 512 words I/O, 8 units per CPU can be installed	NJI-621*	NJI-621*(X)	
	EH-IOCP2	PROFIBUS-DP slave controller, 122 / 122 words I/O	NJI-612*	NJI-612*(X)	
	EH-IOCA	EtherCAT slave controller, 176 words I/O	NJI-599*	NJI-599*(X)	
	EH-FLN3	FL-net interface module	NJI-410*	-	
	EH-LNK	CPU link module (coaxial), 8 units per CPU can be mounted	NJI-381*	NJI-381*(X)	
	EH-OLNK	CPU link module (optical fiber), 8 units per CPU can be mounted	NJI-395*	NJI-395*(X)	
	EH-OLNKG	CPU link module (support optical fiber GI50 / 125 μm cable), 8 units per CPU can be mounted	NJI-395*	NJI-395*(X)	
	EH-OLNKE	CPU link module (support optical fiber GI62.5 / 125 µm cable), 8 units per CPU can be mounted	NJI-395*	NJI-395*(X)	

### Table 1.3 Related manuals to HX-CPU (2/2)

\* The last alphabet of manual No. stands for version starting from blank, A, B, C...

## 1.3 Guidelines for Safe Use

Be sure to check the following product characteristics for safe operation of this product before creating a program or building a system:

When using the shared memory, if you changed the DataSharing registration information, be sure to update the header file on the C-language program project.

When you log-in to a virtual controller from HX-Studio, the C-language program running on the target virtual controller is stopped (a function such as online change in PLC is not supported).

To use a library function dedicated to operating the shared memory in the C-language program, be sure to obtain the return value to check the process result.

C-language program creation must be in accordance with the GCC compiler specifications.

To synchronize between the PLC program and C-language program, it is recommended that the shared memory should be used as a synchronization flag.

There is no timeout between the web browser and server in the web server function. When communication is disconnected due to a cable break, the on-going process may remain displayed.

The C-language program is executed when the PLC program is in idle state. For this reason, the C-language program operation speed may change depending on the PLC program load status.

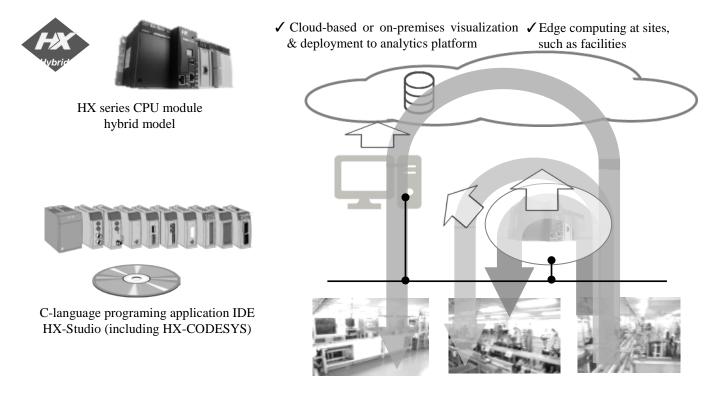
In the Ethernet communication setting on HX-CODESYS, virtual NICs used in the virtual controller are displayed in the list. Be sure to select a physical NIC (ETH1, ETH2, ETH3).

You can connect to the web server function from multiple web browsers, but a process timeout may occur due to increasing CPU load if requests are issued from multiple browsers at the same time.

## Chapter 2 Features of Hybrid Model

## Edge computing to support IoT application of industrial systems

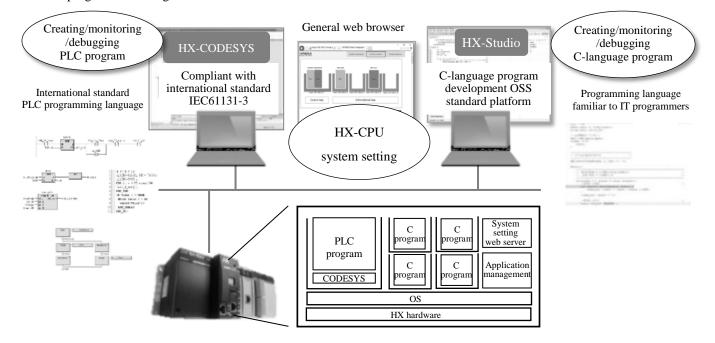
In addition to the PLC program, information processing programs (C / C++ language program) can be embedded to the hybrid model. Using an information processing program to share data with the PLC program makes it easier to process field data, allowing on-premises\* visualization, deployment to analytics platforms, and edge computing at production sites.



\* On-premises: The company owns information system equipment and operates the system on its premises.

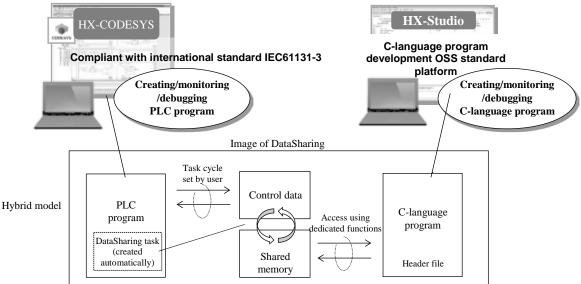
## Implementing and operating a C-language program without affecting control

In this product, the PLC program and embedded C-language program run in parallel, with the C-language program not affecting the PLC program, for stable controller operation in the control system. The shared memory allows real-time handling of control data in the C-language program. The C-language program can be embedded and swapped while the PLC program is running.



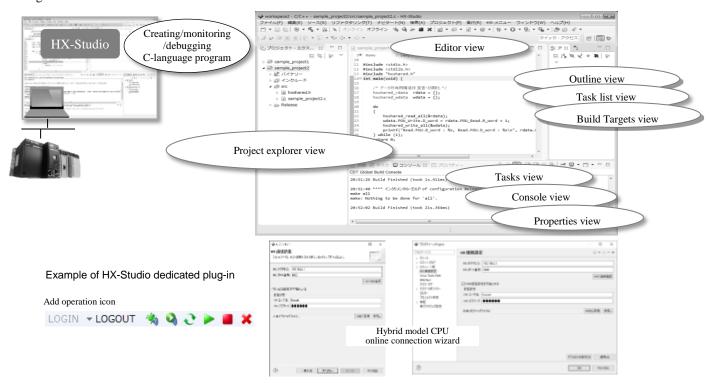
### Sharing data between the PLC program and C-language program

Data can be shared using the same variable names between the PLC program and C-language program. To protect important control data, specify variables to be shared with the C-language program in the PLC program. Variables set to be shared are also downloaded as the header file of the shared variable list when the PLC program is downloaded to the CPU. In HX-Studio, this header file can be obtained online for creating C-language programs. In the C-language program, control data used in the PLC program can be shared by using the dedicated functions to access the shared memory.



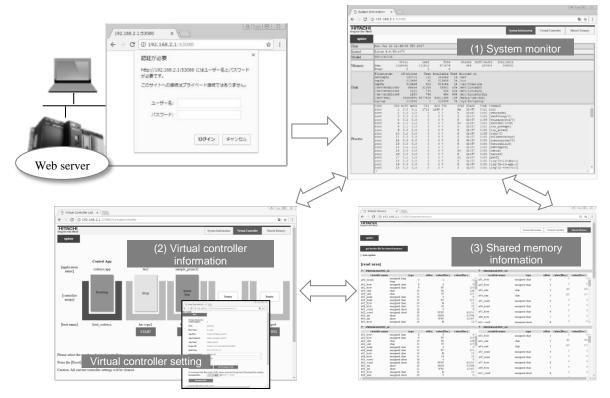
### Integrated development environment HX-Studio

HX-Studio is an integrated development environment for C / C++ language programs, which is based on popular open source software Eclipse CDT. With OSS usability remaining, this software contains functions specific to the HX-CPU hybrid model added by default as plug-ins. This allows C / C++ language programming, which is familiar to IT engineers.



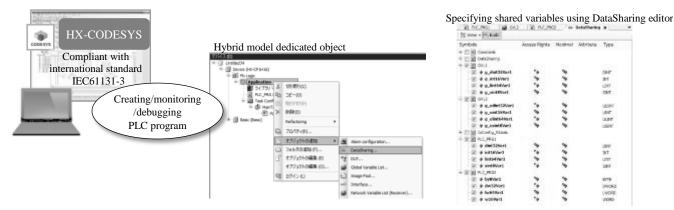
## Web server function for C-language program management

You can manage C-language programs by accessing the web server of this product from a general web browser on the PC. No dedicated software needs to be installed to the PC.



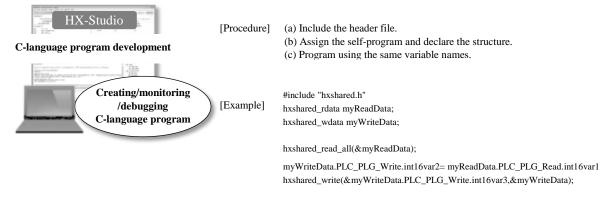
## Specifying shared variables from HX-CODESYS

Use the data sharing object (DataSharing) to specify control data variables used in the PLC program.



### Accessing control data from the C-language program

Specifying shared variables allows programming using the same variable names between the PLC program and C-language program. Therefore, user does not need to be conscious of the actual addresses of shared data.



## OnlineDebug / OnlineChange the C-language program

You can debug / change the C-language program online individually while the PLC program is running.

### Security protection support function\*

The HX-CPU series uses the security plan method to conduct a security analysis procedure so that OS protocol stack level measures are taken against threats beyond the network. Ethernet communication in C-language programs can be authenticated / encrypted (IPsec) to prevent wiretapping and spoofing.

\* The security protection support function of each system component is just one way to ensure a security level required for the system and does not mean that it completely protects the system from increasing security risks. To responsibly implement and maintain a necessary security level, continued improvement is required. You need to clarify the system security protection target and take necessary measures before building and operating the system.

# Chapter 3 Product Specifications

# 3.1 Performance Specifications

		Specifications					
	Item	HX-CP1S08	HX-CP1S08M	HX-CP1H16	HX-CP1H16M	HXC-CP1H16	
Model		Standard	Motion	Full Function	CNC Motion	Hybrid	
User program me	emory <sup>*1</sup>	8 ]	8 MB 16 MB				
Source file memo	ory <sup>*1</sup>	8 ]	8 MB 16 MB *2			2	
Data memory (no	on-retain) *1	8 ]	8 MB 16 MB				
Data memory (re	tain) <sup>*1</sup>		250	KB		1024 KB	
Data memory (pe	ersistent) <sup>*1</sup>		250 KB 1024 KB				
Field bus / Marke	er memory		48 KB				
Number of expar	nsion base units			5 units	5		
Expansion cables	3	Be	tween stations: (	0.5 m, 1 m, 2 m	Total length:	8 m or less	
Number of I/O p	oints (using 64 points module)			4,224 poi	nts		
I/O modules			Sa	me as EH-150 /	EHV series		
PLC programmir	ng language	IEC61131-3	compliant 5 lan	nguages + CFC			
			Ladder Diagram				
			Function Block I				
			Sequential Funct	ion Chart			
			nstruction List Structured Text				
				ction Chart			
C program	Adaptation of C / C++	CFC : Continuous Function Chart					
e program	program						
	Data sharing		$\checkmark$				
	Web server for						
	application management		-	-		$\checkmark$	
I/O update cycle	·	Refresh processing					
Execution speed	Boolean instruction	min. 1.0 ns					
	Double-precision floating point			min. 6.6	ns		
Library	PLC standard library	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	✓	
	SM3_Basic (for motion)	-	$\checkmark$	-	$\checkmark$	-	
	SM3_Robotics (for motion)	-	-	-	$\checkmark$	-	
	SM3_CNC (for motion)	-	-	-	$\checkmark$	-	
Available	OPC UA Server	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	
communication	Web Visualization	-	-	$\checkmark$	$\checkmark$	✓	
	NTP (network time protocol)	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	✓	
	FTP Server	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	✓	
	EtherCAT Master *3	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	✓	
	Modbus-TCP Client	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	✓	
	Modbus-TCP Server *4	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	✓	
	Modbus-RTU Master	-	-	$\checkmark$	$\checkmark$	✓	
	Modbus-RTU Slave	-	-	$\checkmark$	$\checkmark$	✓	
Communication	Ethernet	2 ports (10/10	OBASE-T/TX)	3	ports (10/100BA	SE-T/TX)	
interface	Hardening *8	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	✓	
	Certification / Cryptograph *8	-	-	-	-	✓ (ETH3)	
	Serial		-		1 port (RS-4		
	USB device	1 port (Mini-B type connector, USB 2.0 High speed)					
USB host		1 por			igh speed) for US		
SD memory card slot				1	1 slot (SD / SI		

### Table 3.1 Performance specifications (1/2)

(The notes are provided on the next page.)

#### Table 3.2 Performance specifications (2/2)

	lterre		Specifications				
	Item	HX-CP1S08	HX-CP1S08M	HX-CP1H16	HX-CP1H16M	HXC-CP1H16	
Model		Standard	Motion	Full Function	CNC Motion	Hybrid	
Display and	Display		RUN LED,	ERR LED, 7-se	gment LED (2 d	ligits)	
switch	RUN / STOP switch	STOP / RUN ( HX-CODESY	cation from				
	Error clear switch		Clear of error code				
	2-bit switch (SW1)		Reset the factory default settings				
	4-bit switch (SW3)		-		Reserved for	future	
Real-time cloc	k		Built-in RTC (deviation ±60 s/month at 25 °C)				
Battery (Optio	n for RTC)		HX-BAT (for RTC) *6				
Startup time			About 20 to 30 s *7			About 70s or more *7	
Maintenance f	unction	Self-diag	Self-diagnosis (microcomputer error, watchdog timer error, memory error,				
			battery under-voltage detection, and others)			ers)	
Supported standards			UL/cUL, CE, RCM			UL/cUL, CE	
Available vers	ion of HX-CODESYS		3.5 SP8 Patch 4 or newer				

\*1 Since additional information needs to be saved, available memory size is slightly smaller than nominal value.

\*2 Data for Web visualization is stored in the source file memory.

\*3 EtherCAT master function must be configured as stand alone. Do not configure other function with EtherCAT master function.

\*4 The maximum number of Modbus-TCP client: 16

\*5 For data storage.

\*6 The battery is option for realtime clock.

\*7 It depends on the size of the user program.

\*8 The security protection support function of each system component is just one way to ensure a security level required for the system and does not mean that it completely protects the system from increasing security risks. To responsibly implement and maintain a necessary security level, continued improvement is required. You need to clarify the system security protection target and take necessary measures before building and operating the system.

# 3.2 Hybrid Model Specific Specifications

lt	em	Specification
Virtual controller for application execution	Programming software	IDE for Hybrid model application HX-Studio (DVD includes HX-CODESYS.)
	Adaptation means *1	Download from built-in Web server IF or from HX-Studio
	Programming language	C / C++
	Number of Virtual controllers	Max. 4 (selectable from 1, 2, 4)
	ROM size	Max. 32 MB
	for application <sup>*2</sup>	(Referred files like Library files can be stored in SD card or USB memory)
	Work RAM	Max. 512 MB (e.g.: 512x1, 256x2, 128x4)
	Access port	Ethernet (ETH3), SD card, Serial port (RS-485), USB host port
	IP address of application	Masquerade, IP forward, Port forward
	Data sharing with	Read: Max. 5,000 variables, Max. size: 64 KB
	PLC program	Write: Max. 5,000 variables, Max. size: 64 KB
		Variables to be shared are selected at HX-CODESYS.
		Those can be set as RETAIN / PERSISTENT.
		Supported data type:
		BOOL, BYTE, USINT, SINT,
		WORD, UINT, INT,
		DWORD, UDINT, DINT,
		LWORD, ULINT, LINT,
		REAL, LREAL
	Security protection	Certification / Cryptograph (IPsec)
Web server for application management	Supported browser	HTML5 supporting browser (IE11 or newer, Edge38 or newer, Chrome53 or newer, Firefox49 or newer)
	System information display	Window to display system information
	Virtual controller	1. Status display of virtual controller
	information display	2. Configuration of virtual controller
		3. Operation (Start / Stop) of application
	Shared memory information display	Data display and force of shared memory
	User management display	Registration and delete of user information to access Web server IF

Table 3.3 List of HX-CPU hybrid model specific specifications

\*1 ETH3 port must be used to connect to built-in Web server IF or HX-Studio.

\*2 Since system information needs to be saved, available memory size is slightly smaller than nominal value.

## 3.3 Application Integrated Development Environment Specifications

Table 3.4 List of application integrated development environment HX-Studio (HX-STD) specifications

	Item	Specification		
Operating	CPU	Intel Core 2 Duo 2 GB or more recommended		
environment	Required memory	1 GB or more (2 GB or more recommended)		
	Available hard disk space	Installation 4 GB or more (Execution size: Virtual memory 512 MB or more)		
	Display	Resolution 1024 x 768 dots or more recommended		
	Installation disk	DVD drive		
	Required interface	Ethernet 10BASE-T/100BASE-TX		
	Supported OS	Microsoft Windows ® 7, 8, 8.1, 10 32/64-bit (Japanese / English)		
Platform		Eclipse 4.6 Neon CDT 9.1.0 base (Japanese / English supported)		
Supported lan	guage	C language (C / C++)		
HX-CPU con	nection	Ethernet (connection to ETH3 port of this product)		
Compiler		Cross GCC (gcc-linaro-5.3-2016.02)		
Debug		Debug execution / Restart / Forcible stop, Break point, Step execution,		
		Variable / Structure value view / edit		
Dedicated fur	iction	New project creation wizard dedicated to HX-CPU		
		HX-CPU connection communication setting		
		Acquisition of the shared memory header file from HX-CPU		
		Login		
		New download, Overwrite update (including swap)		
		Logout		
		Remote debug, Remote execution		
		Application execution, Application stop, Application deletion		

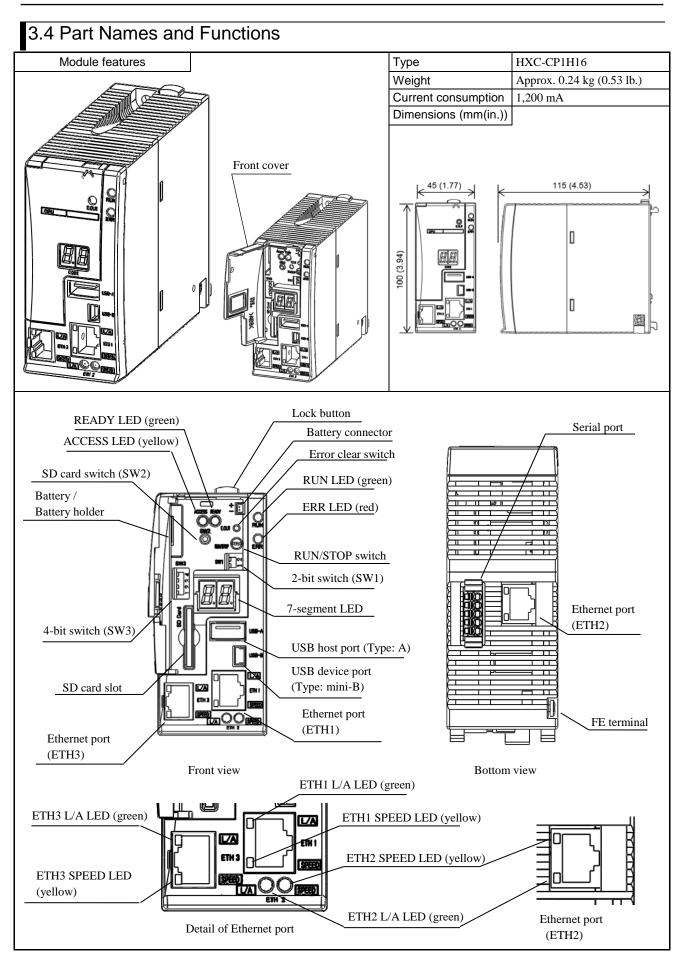


Table 3.5 List of hybrid model part function details (1/2)
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Item	Description	Access from	
RUN LED	Indicates operation status. (Green lighting: RUN / off: STOP)	application	
ERR LED	Indicates operation status. (Green righting: RON / OII. STOP) Indicates error status. (Red blinking: battery error, I/O module mismatch or initialization of RTC (real time clock) etc. / red lighting: other errors / off: no error)	-	
7-segment LED	Indicates error code. And indicates the status of the USB memory with dot LED "." On the right. (Lighting: mounting, off: unmount) USB memory STATUS Reserved	-	
USB host port (Type: A)	USB host function (Data logging) is supported. User program is needed to use data logging (File read / write / compare). Support device is USB memory only.	~	
USB device port (Type: mini-B)	USB port supports gateway function (with HX-CODESYS) only. USB cable is not included with CPU package nor supplied by Hitachi-IES. Use type Mini-B USB cable.	-	
Serial port	<ul> <li>Serial communication port has a RS-485 interface with terminal.</li> <li>[Usage on applications]</li> <li>It is needed to enable RS-485 communication setting on the corresponding virtual controller setting display on Web server. Default setting is disabled.</li> <li>[Usage on PLC program]</li> <li>It is supporting Modbus-RTU (master / slave) and general purpose. User program is needed to use general purpose.</li> </ul>	~	
Ethernet port (ETH 1, 2)	Ethernet port 1, 2 have both gateway function (with HX-CODESYS / HMI / OPC) and IEC programming function supporting global network variable, EtherCAT master, Modbus-TCP client / server and OPC UA server. Do not use other function if EtherCAT master can be used.		
Ethernet port (ETH 3)	<ul> <li>ETH3 is used to connect to HX-Studio or built-in Web server interface for application management. Although this port can be used at PLC program same as ETH1, 2, it is highly recommended to use only for the connection to HX-Studio or built-in Web server interface and the usage on applications.</li> <li>[Usage on applications]</li> <li>Set forwarding configuration, if needed. Default setting is Masquerade.</li> <li>[Usage on PLC program]</li> <li>Ethernet port 3 has both gateway function (with HX-CODESYS / HMI / OPC) and IEC programming function supporting global network variable, Modbus-TCP client / server and OPC UA server. EtherCAT master function is not supported.</li> </ul>	~	
SD card slot	SD / SDHC card are supported. Data logging function is supported. User program is needed to use data logging (File read / write / compare).	~	
RUN / STOP switch			
Error clear switch (E.CLR)	If any error occurs, error code is displayed in 7-segment LED and remains after the error cause is deactivated. When pressing this button, error code is cleared. If the error cause is still remaining, error code will be displayed again.	-	
SD card switch (SW2)	When pressing this switch, SD card is unmounted. Please check lights-out of READY LED before pull out SD card.	~	
ACCESS LED	Not supported.	-	
READY LED	Indicates the status of SD card. Do not pull out SD card during lighting. (Green lighting: mounting, off: unmount)	~	
SPEED LED	Indicates communication speed of each Ethernet port. (Yellow lighting: 100Mbps, off: 10Mbps or link-down)	-	
L/A LED	Indicates the status of each Ethernet communication. (Green lighting: Ethernet link-up, blinking: Data is sent or received, off: link-down)	-	

### Table 3.6 List of hybrid model part function details (2/2)

Item	Description	
2-bit switch (SW1)	Resetting the factory default settings.	-
4-bit switch (SW3)	Not supported. Please keep off.	-
Lock button	Press this button to dismount from the base units. Module can be fixed firmly by a screw of M4×10mm (0.39 in.).	-
Front cover	Open this cover when operating the switch, button or replacing the battery. Keep the cover closed while CPU execute program.	-
Battery holder Battery connector	RTC (real time clock) data is retained by battery. Data specified as RETAIN and PERSISTENT and user program are retained without battery. -The battery has polarity. When plugging in, check the polarity carefully. -The battery is not included with CPU package. -Replace the battery every five years even when doesn't reach the end of the battery.	-
FE terminal	Connect to Class D grounding.	-

## 3.5 List of System Equipment

### (1) Modules

### Table 3.7 List of system equipment (1/2)

Product name	Model	Specification	Standard	Remarks
FIGUUCI name	woder	Specification	compliant	Remarks
Power module	EH-PSA	Input 100 to 240 V AC, Output 5 V DC 3.8 A, 24 V DC 0.4 A	CE, UL, RCM	*1
	HX-PSA	Input 100 to 240 V AC, Output 5 V DC 3.8 A, 24 V DC 0.4 A	CE, UL	*1
	EH-PSD	Input 24 V AC, Output 5 V DC 3.8 A	CE, UL, RCM	*1
	HX-PSD	Input 24 V AC, Output 5 V DC 3.8 A	CE, UL	*1
	EH-PSR	Input 100 to 240 V AC, output 5 V DC 5.6 A *5	CE	*1
I/O controller	EH-IOCH2	I/O control module (1 unit / expansion base unit)	CE, UL, RCM	*1
Base unit	EH-BS3A	3 I/O modules installed	CE, UL, RCM	Commonly used
	EH-BS5A	5 I/O modules installed	CE, UL, RCM	for basic or
	EH-BS6A	6 I/O modules installed	CE, UL, RCM	expansion base
	EH-BS8A	8 I/O modules installed	CE, UL, RCM	
	EH-BS11A	11 I/O modules installed	CE, UL, RCM	
	EH-BS8R	Redundant power supply, 8 I/O modules installed	-	
Digital input	EH-XD8	8 pts., 24 V DC input (response time 5 ms)	CE, UL, RCM	*3
module	EH-XD16	16 pts., 24 V DC input (response time 5 ms)	CE, UL, RCM	*3
	EH-XDL16	16 pts., 24 V DC input (response time 16 ms)	CE, RCM	*3
	EH-XDS16	16 pts., 24 V DC input (response time 1 ms)	CE, RCM	*3
	EH-XDA16	16 pts., 48 V DC input (response time 5 ms)	-	*3
	EH-XD32	32 pts., 24 V DC input (response time 5 ms)	CE, UL, RCM	-
	EH-XDL32	32 pts., 24 V DC input (response time 16 ms)	-	-
	EH-XDS32	32 pts., 24 V DC input (response time 1 ms)	CE, RCM	-
	EH-XD32E	32 pts., 24 V DC input (response time 1 ms), Spring type terminal	CE, UL, RCM	-
	EH-XDL32E	32 pts., 24 V DC input (response time 16 ms), Spring type terminal	CE, UL, RCM	-
	EH-XD32H	32 pts., 24 V DC input (response time 4 ms), compatible connector with PIM / H-DM (EM / H-200)	CE, RCM	-
	EH-XD64	64 pts., 24 V DC input (response time 1 ms)	CE, UL, RCM	-
	EH-XA16	16 pts., 100 to 120 V AC input (response time 15 ms)	CE, UL, RCM	*3
	EH-XAH16	16 pts., 200 to 240 V AC input (response time 15 ms)	CE, UL, RCM	*3
Digital output	EH-YR8B	8 pts., Independent relay output, 100 / 240 V AC, 24 V DC	CE, RCM	*3, *4
module	EH-YR12	12 pts., Relay, 100 / 240 V AC, 24 V DC	CE, UL, RCM	*3, *4
inoune	EH-YR16	16 pts., Relay, 100 / 240 V AC, 24 V DC	CE, UL, RCM	*3, *4
	EH-YR16D	16 pts., Relay, 100 / 240 V AC, 24 V DC, 2-common	CE, RCM	*3
	EH-YT8	8 pts., Transistor, 12 / 24 V DC (sink type)	CE, UL, RCM	*3, *4
	EH-YTP8	8 pts., Transistor, 12 / 24 V DC (source type)	CE, UL, RCM	*3, *4
	EH-YT16	16 pts., Transistor, 12 / 24 V DC (source type)	CE, UL, RCM	*3, *4
	EH-YTP16	16 pts., Transistor, 12 / 24 V DC (source type)	CE, UL, RCM	*3, *4
	EH-YTA16	16 pts., Transistor, 24 / 48 V DC (sink type)	-	*3
	EH-YTPA16	16 pts., Transistor, 24 / 48 V DC (source type)	_	*3
	EH-YTP16S	16 pts., Transistor, 12 / 24 V DC (source type) *3	CE, UL, RCM	Electric short
	EH-YT32	32 pts., Transistor, 12 / 24 V DC (sink type) *2	CE, UL, RCM	circuit protection
	EH-YTP32	32  ps.,  Transistor, 12/24  V DC (source type) = 2	CE, UL, RCM	
	EH-YT32E	32 pts., Transistor, 12 / 24 V DC (solice type) 22 32 pts., Transistor, 12 / 24 V DC (sink type), Spring type terminal	CE, UL, RCM	
	EH-YTP32E	32 pts., Transistor, 12 / 24 V DC (source type), Spring type terminal	CE, UL, RCM	
	EH-YT32H	32  ps., Transistor, $5/12/24  V DC$ (source (spec), spring type terminal $32  pts.$ , Transistor, $5/12/24  V DC$ (sink type)	CE, RCM	_
	EII 115211	compatible connector with POM / H-DM (EM / H-200)	CE, ROM	
	EH-YT64	64 pts., Transistor, 12 / 24 V DC (sink type)	CE, UL, RCM	Electric short
	EH-YTP64	64 pts., Transistor, 12 / 24 V DC (source type)	CE, UL, RCM	circuit protection
	EH-YS16	16 pts., Triac, 100 / 240 V AC	CE, RCM	*3, *4
Analog input	EH-AX44	12 bits, 8 ch. (4 ch. of 4 to 20 mA, 4 ch. of 0 to 10 V)	CE, UL, RCM	*3
module	EH-AX8V	12 bits, 8 ch., Voltage (0 to 10 V)	CE, UL, RCM	*3
litodule	EH-AX8H	12 bits, 8 ch., Voltage (-10 to +10 V)	CE, UL, RCM	*3
	EH-AX8I	12 bits, 8 ch., Vonage (10 to 10 v)	CE, UL, RCM	*3
	EH-AX8IO	12 bits, 8 ch., Current (4 to 20 mA) 12 bits, 8 ch., Current (0 to 22 mA)	CE, UL, RCM	*3
	EH-AXH8M	14 bits, 8 ch. (0 to 22 mA, 4 to 22 mA, -10 to +10 V, 0 to 10 V)	CE, UL, RCM	*3
	EH-AXG5M	14 bits, 8 cn. (0 to 22 mA, 4 to 22 mA, $-10$ to $+10$ V, 0 to 10 V) 12 / 16 bits, 5 ch. (0 to 22 mA, 4 to 22 mA, $-10$ to $+10$ V, 0 to 10 V),	CE, CL, KCM CE, RCM	*3
		Galvanic isolation between channels	-	*2
	EH-PT4	Signed 15 bits, 4 ch. Resistance Temperature Detector input, PT100 / PT1000	CE, UL, RCM	*3
	EH-RTD8	Signed 15 bits, 6 ch. (3-wire) / 8 ch. (2-wire) Resistance Temperature Detector input, PT100 / PT1000	CE, RCM	*3
	EH-TC8	Signed 15 bits, 8 ch. Thermocouple input (K,E,J,T,B,R,S,N)	CE, UL, RCM	*3
		· · · · · · · · · · · · · · · · · · ·		, č

(The notes are provided on the next page.)

Product name	Model	Specification	Standard compliant	Remarks
Analog output	output EH-AY22 12 bits, 4 ch. (2 ch. of 4 to 20 mA, 2 ch. of 0 to 10 V)		CE, UL, RCM	*3
module	EH-AY2H	12 bits, 2 ch., Voltage (-10 to +10 V)	CE, UL, RCM	*3
	EH-AY4V	12 bits, 4 ch., Voltage (0 to 10 V)	CE, UL, RCM	*3
	EH-AY4H	12 bits, 4 ch., Voltage (-10 to +10 V)	CE, UL, RCM	*3
	EH-AY4I	12 bits, 4 ch., Current (4 to 20 mA)	CE, UL, RCM	*3
	EH-AYH8M	14 bits, 8 ch. (0 to 22 mA, 4 to 22 mA, 0 to 10 V)	CE, UL, RCM	*3
	EH-AYG4M	12 / 16 bits, 4 ch. (0 to 22 mA, 4 to 22 mA, 0 to 10 V, $-10$ to $+10$ V), Galvanic isolation between channels	CE, RCM	*3
Counter and	EH-CU	2 channels high-speed counter input, Maximum frequency of 100	CE, UL, RCM	-
Positioning		kHz, 1/2-phases switchover, 4-point opened collector output		
module	EH-CUE	1 channel high-speed counter input, Maximum frequency of 100	CE, UL, RCM	-
		kHz, 1/2-phases switchover, 2-point opened collector output		
	EH-POS	1-axis pulse positioning module	UL, RCM	-
Communication	EH-RMP2	PROFIBUS-DP master module, 512 / 512 words I/O	CE, RCM	8 units per CPU
module	EH-IOCP2	PROFIBUS-DP slave controller, 1,408 points (176 words) I/O	CE, RCM	*1
	EH-IOCA	EtherCAT slave controller, 1408 points (176 words) I/O	CE, RCM	*1
	EH-FLN3	FL-net interface module, FL-net version 3.01	CE, RCM	2 units per CPU
	EH-LNK	CPU link module (coaxial)	UL, RCM	8 units per CPU
	EH-OLNK	CPU link module (optical fiber)	UL, RCM	8 units per CPU
	EH-OLNKG	CPU link module (support optical fiber GI50 / 125 µm cable)	UL, RCM	8 units per CPU
	EH-OLNKE	CPU link module (support optical fiber GI62.5 / 125 µm cable)	UL, RCM	8 units per CPU
Dummy	EH-DUM	Module for an opened slot	CE, UL, RCM	-
module				

#### Table 3.8 List of system equipment (2/2)

\*1 CPUs, power modules and I/O controllers (EH-IOCH2, EH-IOCP2, EH-IOCA) are mounted on reserved positions only.

\*2 Short circuit protection version is from May 2001 production. (MFG. No. 01Exx)

\*3 The suggested torque for the terminal connections is 9 in-lbs as below.

\*4 Supporting module version is from April 2005 production. (MFG. No. 05Dxx)

\*5 Please use the maximum output current of EH-PSR on the following conditions.

Less than 45 degree of ambient temperature: 5.6 A

From 45 to 55 degree of ambient temperature: 5.0 A

Ca	ble for wiring	Torque to tighten	
Wire Size	e Material Type		the terminal
22 - 14 AWG	Cu	Sol / Str.	9inlbs (1.02 Nm)

#### [Installing restriction]

- EH-(O)LNK / RMP2 can be mounted up to 8 units per CPU. Available position is from slot 0 to 7 of basic base only.

- EH-FLN3 can be mounted up to 2 units per CPU. Available position is from 0 to 7 of basic base only.

### ▲ Caution

The system of HX-CPU supports a maximum of 11 modules per base units. However, the number of modules which can be provided depends on the maximum output current of the power module. Make sure to use HX-CPU in a permissible level of the maximum output current of the power module.

#### (2) Peripheral devices

Product name	Model	Specification
HX-Studio	HX-STD	Eclipse 4.6 Neon CDT 9.1.0 base IDE for Hybrid model application Programming language: C / C++, Connection means to HX-CPU: Ethernet (ETH3) Supported operating system: Windows ® 7, 8, 8.1, 10 (32 / 64 bit) (IEC 61131-3 compliant HX-CODESYS (HX-CDS) is included in DVD)
HX-CODESYS	HX-CDS	IEC 61131-3 full compliant programming software with ST (Structured Text), SFC (Sequential Function Chart), FBD (Function Block Diagram), LD (Ladder Logic Diagram) and IL (Instruction List). Supported operating system *1: Windows ® XP SP3, Vista, 7, 8, 8.1, 10 (32 / 64 bit) Multilingual support (Japanese, English, German, Spanish, French, Italy, Russian, Chinese)

\*1 In order to use the function of data sharing with PLC program, Windows ® 7 or higher is required.

#### (3) Connection cables

Product name	Model	Specification
Cable for connecting basic base I/O	EH-CB05A	0.5 m (1.64 ft.) length (basic to expansion and expansion to expansion)
	EH-CB10A	1 m (3.28 ft.) length (basic to expansion and expansion to expansion)
controller *1	EH-CB20A	2 m (6.56 ft.) length (basic to expansion and expansion to expansion)
Cable for 32 / 64-points	EH-CBM01W	1 m (3.28 ft.) length (32 / 64-points I/O module to terminal block adaptor)
I/O module	EH-CBM03W	3 m (9.84 ft.) length (32 / 64-points I/O module to terminal block adaptor)
(Both edges connector type)	EH-CBM05W	5 m (16.4 ft.) length (32 / 64-points I/O module to terminal block adaptor)
	EH-CBM10W	10 m (32.8 ft.) length (32 / 64-points I/O module to terminal block adaptor)
Cable for 32 / 64-points	EH-CBM01	1 m (3.28 ft.) length (32 / 64-points I/O module to external equipments)
I/O module	EH-CBM03	3 m (9.84 ft.) length (32 / 64-points I/O module to external equipments)
(One edges connector type)	EH-CBM05	5 m (16.4 ft.) length (32 / 64-points I/O module to external equipments)
	EH-CBM10	10 m (32.8 ft.) length (32 / 64-points I/O module to external equipments)
Cable for counter input	EH-CUC01	1 m (3.28 ft.) length (Counter input module to external equipments)
module	EH-CUC02	2 m (6.56 ft.) length (Counter input module to external equipments)
	EH-CUC03	3 m (9.84 ft.) length (Counter input module to external equipments)
	EH-CUC04	4 m (13.1 ft.) length (Counter input module to external equipments)
	EH-CUC05	5 m (16.4 ft.) length (Counter input module to external equipments)

Table 3.10 connection cables of HX series

\*1 Use in a maximum of 2 m (6.56ft.) between stations, 8 m (26.24ft.) in total.

#### (4) Optional product

Table 3.11	Optional	product of HX	series
10010-0.11	optional	product of first	301103

Model	Use	Remarks
HX-BAT	The battery is to work real-time clock only.	

During the 8 days or more of a power cut, if the retention of realtime clock data is required, please use the Lithium battery. But even in the case of using real time clock, Battery is unnecessary when HX-CPU are always synchronized with NTP server. HX-CPU stores user program and data (retain and persistent) to a nonvolatile memory, so the battery is unnecessary for them. The durable life of the battery is 5 years. Even if the battery is not a life, replace it every 5 years.

Table 3.12 T	he life of	battery
--------------	------------	---------

The life of battery (Total power failure) [Hr]					
Guaranteed value (MIN) @55 °C Actual service value (MAX) @25 °					
25,000	67,000				

## Chapter 4 Web Server Function

## 4.1. Overview of Web Server Function

The web server function allows system management, such as virtual controller settings and state check for this product.

The web server consists of the following three screens:

- (1) System information screen
- (2) Virtual controller information screen
- (3) Shared memory information screen

## 4.2 User Authentication Function

This product allows you to register and delete users for the web management function. Users can be registered and managed based on the following three types:

Type name	Authority type	Operation rights	
Administrator	Administrator	- Register and delete users for the web server function	
	rights	- Set the virtual controllers	
		(if this user type is used, administrative attention is required because	
		some of the parameter settings may affect the system stability)	
		- Start / stop the application	
		- View and write data in the shared memory	
MaintenanceStaff	User rights	For future expansion	
Developer	User rights	- Set the virtual controllers	
		(only parameters that do not affect the system stability)	
		- Start / stop the application	
		- View and write data in the shared memory	

#### Table 4.1 List of user types

## 4.3 How to Access Web Server

A general web browser is used to access the web server of this product. Use an HTML5-supported web browser. The following web browsers are recommended:

- Chrome 53 or higher, Firefox 49 or higher
- IE 11 or higher, Edge 38 or higher
- 1. Connect between this product and the PC with the LAN cable using the ETH3 port of this product.
- Launch the web browser and enter "<IP address of the ETH3 port of this product>:53080" in the address field. The default ETH3 IP address is "192.168.2.1", so enter "192.168.2.1:53080".

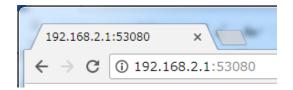


Fig 4.1 Entering the address on the web browser

3. When the login screen appears, enter the following information:

[For login with user rights]

User name: hxuser

Password: hxuser

[For login with administrator rights]

User name: admin

Password: manager

Authentio	Authentication required							
http://192.168.2.1:53080 Your connection to this site is not private								
Username	hxuser							
Password	****							
	Log in Cancel							

Fig. 4.2 Login screen

#### Note

Since the default password of the initial registered user name is common to the HX series hybrid model, please change it before use and periodically update it. If you forget your user name or password, you need to initialize the user information. Please keep your user name and password safe. For user registration / deletion, please refer to section 4.7.

## 4.4 System Information Screen

This section describes the layout of the system information screen and the part names and functions.

🕒 Syster	m Information	×							ê 🗆	• <b>X</b>
$\leftrightarrow$ $\Rightarrow$ C	(i) 192.168	8.2.1:53080/inde	X							☆ :
HITACH Inspire the No			s	ystem Inform	ation Vi	irtual Co	ntroller	Shared	d Memory	logout
Date	Wed Nov 22	22:13:33 UTC	2017							
Model	HXC-CP1H16	)								
Kernel	Linux 4.4.	62-rt73								
Version	DP1.0.5 /	WB1.0.4								
Memory	Mem: Swap:	total 1026992 0	used 145724 0	free 722188 0	sh	nared 176	buff/c 15	ache 9080	availak 8541	
Disk Application	1K-blocks 65536	Used 38084	Available 27452		Use% 59%					

Fig. 4.3 System information screen (for user rights)

$\leftrightarrow \rightarrow c$	(1) 192.168	<b>2.1</b> :53080	/index	(							☆
HITACH				System Inf	ormation	Virtual	Controller	Sha	red Memory	Settings	logo
update Date	Sat Nov 25	21:19:18	UTC	2017							
fodel	HXC-CP1H16										
Kernel	Linux 4.4.	62-rt73									
/ersion		WB1.0.4									
Memory	Mem: Swap:	total 1026992 0		used 145452 0	7	free 22484 0	sha	ared 400	buff/cach 15905		
Disk Application	1K-blocks 65536	3	Used 8156		able 7380		Use% 59%				
Process	USER root root root root root root root roo	PID         %CPU           1         0.0           2         0.0           3         0.0           4         0.1           5         0.3           6         0.0           7         0.0           8         0.1           9         0.0           10         0.1           11         0.00           12         0.0           13         0.0           14         0.0           15         0.0           16         0.00           17         0.0           18         0.0           19         0.0	*МЕМ 0.1 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	1712 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		T T Y ? ? ? ? ? ? ? ? ? ? ? ? ? ? ? ? ?	STAT S≋ S S D < S S S S S S S S S S S S S S S S S S S	START 15:32	0:12 i         0:00 [		· ] •

Fig. 4.4 System information screen (for administrator rights)

No.	Display	Name	Description
1		Menu button	Select the screen to display.
	System belowensterne		The button for the currently displayed
			screen is highlighted.
2		Current time	Displays the current date and time set in HX-CPU in the following format:
	Date		www MMM DD hh:mm:ss Time Zone
			(three letters) YYYY
3	Madal	Model name display	Displays the HX-CPU model name
	Model		(HXC-CP1H16).
4	Kernel	Kernel version	Displays the HX-CPU kernel version.
5	Version	Software version	Displays the version of the HX-CPU hybrid
	version		model specific software.
6		Memory usage status	Displays the memory usage status.
			total: Entire memory space in HX-CPU
			(fixed to 1026992)
			used: Used memory space
	Memory		free: Available memory space
	· · · · · ·		shared: Memory allocated to the shared
			memory
			buff/cache: Used cache size
			available: Sum of the available memory
			space and releasable cache size
7		D'al (ELACII) and and	* total = used + free + buff/cache
		Disk (FLASH) usage	Displays the FLASH usage status.
		status	1K-blocks: Entire disk space in HX-CPU (fixed to 65536)
	Disk		Used: Used disk space (including the
	Application		system area)
	rippileation		Available: Available disk space for
			application storage
			Use%: Percentage of the used disk space
8	Process	Process	Displays the list of processes running on
		1100000	this product.
			the production
	(Administrator		
	rights only)		

### Table 4.2 System information items

## 4.5 Virtual Controller Information Screen

The virtual controller information screen consists of the virtual controller state screen and virtual controller setting screen.

## 4.5.1 Virtual controller state screen

The following shows the layout of the virtual controller state screen and the part names and functions:

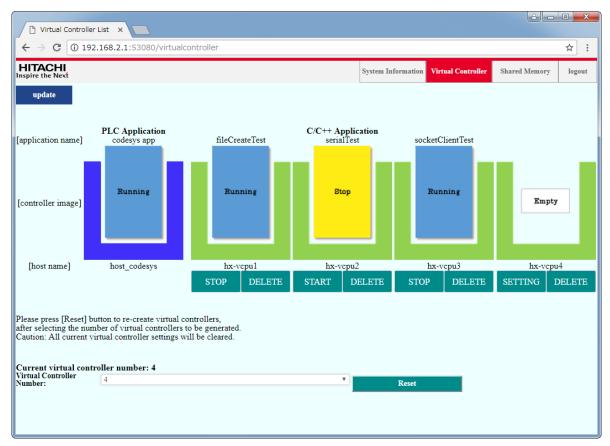


Fig. 4.5 Virtual controller state screen

No.	Display	Name	Description
1		Menu button	Select the screen to display.
	System Information Virtual Conversion Shared Memory logant		The button for the currently displayed screen
			is highlighted.
2		Application name	Displays the name of the application currently
	[application name]		registered in the virtual controller.
			The PLC program name is always "codesys app".

No.	Display	Name	Description	
3	[controller image]	Virtual controller image	Displays the state of the virtual controller for application and the operation status of the currently registered application. "Error": The virtual controller is in fault state. "Empty" The application has not been registered. "Stop": The application has been downloaded and is stopped. "Running": The application is running. <sup>*1</sup> "Online Exec": The application is being executed remotely from HX-Studio. "Online Debug": The application is being debugged remotely from HX-Studio. The state of "codesys app" is displayed as "Stop" or "Running" depending on the operation status.	
4	[host name]	Virtual controller name	Displays the virtual controller name (The name is fixed).	
5	START DELETE	Virtual controller state change buttons	Used to change the state of the virtual controller for application. For Error: The button is hidden. Reset the virtual controller to recover. For Empty: [SETTING] [DELETE] <sup>*2</sup> For Stop: [START] [DELETE] For Running: [STOP] [DELETE] For Online Exec: [STOP] [DELETE] For Online Debug: [STOP] [DELETE]	
6	Current virtual controller number	Current number of virtual controllers	Displays the current number of virtual controllers for application.	
7	Virtual Controller Number	Virtual controller number select box	Select the number of virtual controllers in reset. The options are 1, 2, and 4.	
8	Reset	Virtual controller reset button	Re-creates as many virtual controllers as the number specified in No. 7 above.	
9	update	Update button	Updates to the latest information.	

Table 4.4 Virtual controller state display items (2/2)
--

\*1: If you execute a C-language program that is not a loop program, the state remains "Running" even after the program is finished.

\*2: If you execute [DELETE], the virtual controller is initialized with the IP Route and Memory Limit settings remaining.

## 4.5.2 Virtual controller setting screen

The following shows the layout of the virtual controller setting screen and the part names and functions:

Vir	tual Con			X _	
$\leftarrow$ $\rightarrow$	C	) 192.168.2.1:53080/virtualcontrollerdetail?id=1	ର ☆	:	
HITACH Inspire the N	<b>II</b>			<b>A</b>	
[hx-vcpul]	Back				
Setti VCP	ng Parame U Number:	ters 1			
State	8	stop			
Host	Name:	hx-vepul			
App	Path:	/home/root/webserver_test			
App	Command:	/home/root/webserver_test			
Арр	Name:	webserver_test			
Proj	ect ID:	79fla8b4-7433-4fed-9c09-25cff3ef6085			
Buil	l Time:	2018/03/23-18:29:00			
IP R	oute:	Alias IP Addresses: 192 . 168 . 2 . 1 / 24 bit			
		Internal IP Addresses: 192. 168. 121. 10 / 24 bit			
		Pair IP Addresses: 192 . 168 . 121 . 11 / 24 bit			
C	ent Forwar				
	Forward:	tcp V host Port: forward Port Add Delete			
	i oi mard.				
		· · · · · · · · · · · · · · · · · · ·			
Men	ory Limit:	128MB			
Devi		RS-485			
		re value Set Parameters ñles and press [Confirm] button to store the files into "hx-vcpu1". Choose Files No file chosen			
Confirm Current other files in "hx-vcpu1" Please select an application or script file to run by clicking its radio button. Run AppCmd: /home/root/webserver_test					
	Run App	File Name Delete			
oper	ation. elete files i	webserver_test pply Files] to activate any change of settings including Run App Cmd, File Download and Fi in "hx-vcpu1", press [Delete Files] button after selecting the files from the list. Files Delete Files	le Delete		

Fig. 4.6 Virtual controller setting screen (for user rights)

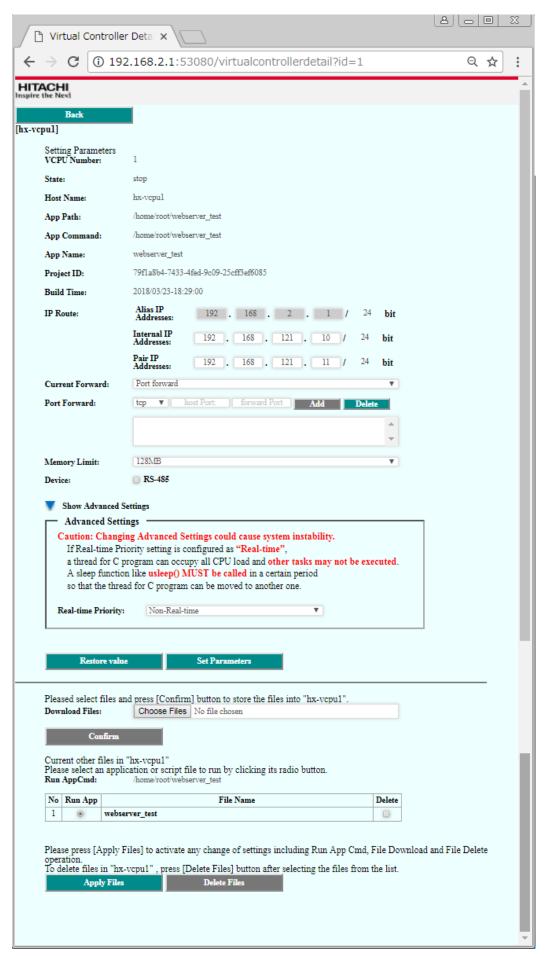


Fig. 4.7 Virtual controller setting screen (for administrator rights)

No.	Display	Name	Description	
1	Back	[Back] button	Used to return to the virtual controller state screen.	
2	Setting Parameters VCPU Number	Virtual controller identification number	Displays the virtual controller identification number.	
3	State	Application state	Displays the application state. empty: Not registered stop: Registered, stopped run: Running online exec: Being executed remotely from HX-Studio online debug: Being debugged remotely from HX-Studio	
4	Host Name	Virtual controller name	Displays the virtual controller name.	
5	App Path	Application path	Displays the full path including the execution file name of the application.	
6	App Command	Command path	Displays the full path (including the command file name) of the application execution command.	
7	App Name	Application name	Displays the execution file name.	
8	Project ID	Project ID	Displays the project ID automatically created when a project is created in HX-Studio.	
9	Build Time	Build time	Displays the build / download time in HX-Studio.	
10	IP Route	IP routing	Set the IP addresses.	
10-1	Alias IP Addresses	Alias IP address	<ul><li>[When Masquerade / Port forward is selected]</li><li>Displays the IP address of the ETH3 port.</li><li>[When Ip forward is selected]</li><li>Specify the IP address (alias IP address) to be added to the ETH3 port and use it for the virtual controller only.</li></ul>	
10-2	Internal IP Addresses	Internal IP address	Set the internal IP address of virtual controller. <sup>* 1</sup>	
10-3	Pair IP Addresses	Pair IP address	Set the IP address pair to the internal IP address. <sup>* 2</sup>	
11	Current Forward	Forwarding method select box	Select the forwarding method. - Port forward - Ip forward - Masquerade (default)	
12	Port Forward (Displayed only when Port Forward is selected in Current Forward)	Port forward setting	<ul> <li>Select the protocol (tcp or udp)</li> <li>Set the host port (the port number of ETH3)<sup>*3</sup></li> <li>Set the forwarding destination port (port number used in the application)</li> <li>Add the setting values with the [Add] button</li> <li>Delete the setting values with the [Delete] button</li> </ul>	
13	Memory Limit	Memory limit	Select the maximum memory size used in the virtual controller.* <sup>4</sup> The options are 4MB, 8MB, 16MB, 32MB, 64MB, 128MB, 256MB, and 512MB.	
14	Show Advanced Settings (Administrator rights only)	Advanced setting item show / hide button	Used to show the advanced setting items.	
15	Real-time Priority (Administrator rights only)	Real-time priority	Specify the real-time priority of application.* <sup>5</sup> Non-Real-time Real-time:Low Real-time:Middle Real-time:High Real-time:Very High	
16	Device	Device use / non-use	Set whether or not to use RS-485 (/dev/ttyO1).	

Table 4.5 Virtual controller setting items (1/2)

No.	Display	Name	Description	
17	Restore value	Clear input value button	Used to reset the input values.	
18	Set Parameters	Set parameters button	Used to apply the input values to this product.	
19	Choose Files (The button display varies depending on the browser.)	Download file browse button	Select a file to be forwarded to the virtual control such as execution file of application, shell file, ini f and VM environment.	
20	Confirm	Confirm button	Used to forward the file selected with the downloa file browse button to this product.	
21	Run AppCmd	Application execution command	Displays the command to execute the application set as the execution file.* <sup>6</sup>	
22	No     Run App     File Name     Delete       1     Image: fileCreateTest     Image: fileCreateTest	Download file list	Displays the list of files forwarded to this product in No. 20. Run App: Select an application to launch. File Name: Displays the name of the file forwarded to this product. Delete: Select a file to delete from this product.	
23	Apply Files	Apply button	Creates a virtual controller with the setting in No. 22.	
24	Delete Files	Delete files button	Deletes the file selected in No. 22 "Delete".	

Table 4.6 Virtual cont	roller setting items (2/2)
------------------------	----------------------------

\*1: The network address (upper three octets) must be the same as the pair IP address and not duplicate other virtual controller values.

- \*2: The network address (upper three octets) must be the same as the internal IP address and not duplicate other virtual controller values.
- \*3: When Port forward is selected in the Current Forward setting, specify a port number other than the reserved port numbers of HX-CPU as the host port setting.

Port number	Purpose
1740 to 1743	CODESYS connection (UDP/IP)
11740	CODESYS connection (TCP/IP)
1217	Gateway communication (TCP/IP)
1202	Network variable (UDP/IP)
8080	CODESYS web server (WebVisu)
4840	CODESYS OPC-UA server
502	Modbus-TCP server
20	FTP server (data transfer)
21	FTP server (control)
123	NTP server (UDP/IP)
4000 to 4007	CAA.NetBaseService receive (both UDP/IP and TCP/IP)

Table 4 7	Reserved	port	numbers
	I COCIVEU	ρυπ	numbers

- \*4: If the memory space secured in the program exceeds the Memory Limit value specified in the virtual controller settings, the process of executing the target program will end due to insufficient resources. Pay extra attention in memory usage management by referring to the memory usage status on the system information screen.
- \*5: If <u>you set the real-time priority to other than Non-Real-Time</u> and create a <u>C-language program that does not end due</u> <u>to the infinite loop of the main function</u>, **be sure** to call the usleep function at the end of the loop to set the wait time. The C-language program continues to be executed on the real-time priority, preventing other tasks, such as PLC process and communication, from running.

\*6: A file with a name starting with "." cannot be specified as a boot file in Run App Cmd.

# 4.6 Shared Memory Information Screen

This section describes the layout of the shared memory information screen and the part names and functions.

Shared Memory	×								
$\leftrightarrow$ $\rightarrow$ C $\textcircled{0}$ 192.168	8.2.1:53080/sharedme	emory							☆ :
HITACHI Inspire the Next							System Information	Virtual Controller	Shared Memory logout
update									
Auto Update			1						
Read Area	Write Area								
Update Interval (sec):	10	٣							
[Read Area]					[Write Area]				
PROGRAM:PLC_PRG	_hxsharedtest_10				PROGRAM:PLC_I	PRG_hxsharedte	st_10		
variable name read00 byte	type	offset	value(Hex.)	value(Dec.)	variable name		type offse		
read00_byte read01_lword	unsigned char unsigned long long	0	A1 11111111111111111	161 1229782938247303441	write00_byte write01_lword		igned char 0 ned long long 8	0 000000000003DE	
read01_Iword	unsigned short	16	2222	8738	write02 word		igned short 16	DC6	
read03_lword	unsigned long long	24	333333333333333333333333333333333333333	3689348814741910323	write03 lword		and long long 24	00000000004EAEBI	
read04 dword	unsigned long	32	44444444	1145324612	write04 dword		igned long 32	000D587	
read05_1word	unsigned long long	40	555555555555555555555555555555555555555	6148914691236517205	write05_lword		ied long long 40	00000000002E59	5 189846
read06_1word	unsigned long long	48	6666666666666666	7378697629483820646	write06_1word		ned long long 48	000000000000022	
read07_1word	unsigned long long	56	777777777777777777777777777777777777777	8608480567731124087	write07_1word		ned long long 56	0000000000012E7	
read08_lword	unsigned long long	64	888888888888888888888888888888888888888	9838263505978427528	write08_1word		ned long long 64	00000000001237	
read09_lword	unsigned long long	72	99999999999999999999	11068046444225730969	write09_lword		ned long long 72	0000000000001DE	
read10_byte	unsigned char	80	A2	162	write10_byte		igned char 80	01	
read11_lword read12_word	unsigned long long unsigned short	88 96	111111111111111111111111111111111111111	1229782938247303441 8738	write11_lword write12_word		ed long long 88 igned short 96	00000000000000000000000000000000000000	
read12_word read13_lword	unsigned snort unsigned long long	96 104	3333333333333333333333	8/38 3689348814741910323	write12_word write13_lword		igned short 90 ned long long 104	870 00000000000EB64	
read14_dword	unsigned long	112	44444444	1145324612	write14_dword		igned long 112	00000000000000000000000000000000000000	
read15 lword	unsigned long long	120	555555555555555555555555555555555555555	6148914691236517205	write15 lword		red long long 120	0000000000000D55	
read16 lword	unsigned long long	128	666666666666666666666666666666666666666	7378697629483820646	write16 lword		ied long long 128	00000000000000000000000000000000000000	
read17_lword	unsigned long long	136	777777777777777777777777777777777777777	8608480567731124087	write17_lword		ned long long 136	00000000000000000000000000000000000000	
read18 lword	unsigned long long	144	888888888888888888888888888888888888888	9838263505978427528	<ul> <li>write18 lword</li> </ul>		ned long long 144	00000000000002D0	

Fig. 4.8 Shared memory information screen

[Read Area]				
PROGRAM:PLC_PRG	hxsharedtest_10			
variable name	type	offset	value(Hex.)	value(Dec.)
read00_byte	unsigned char	0	A1	161
read01_lword	unsigned long long	8	1111111111111111111	1229782938247303441
read02 word	unsigned short	16	2222	8738
read03_lword	unsigned long long	24	333333333333333333333	3689348814741910323
read04 dword	unsigned long	32	4444444	1145324612
read05_1word	unsigned long long	40	555555555555555555555555555555555555555	6148914691236517205

Fig. 4.9 Shared memory information screen (shared variable list)

No.	Display	Name	Description				
1		Menu button	Select the screen to display.				
	System Indemnetation Vienne) Constrelline Shared Memory Topical		The button for the currently displayed screen is				
			highlighted.				
2	Auto Update	Automatic update	If the checkbox is selected, the shared memory values are				
	Read Area	setting	updated at the interval set in No. 3 "Update Interval".				
	Write Area		If unselected, the automatic update is disabled.				
3	Update Interval (sec.)	Update interval	Specify the interval at which the displayed shared variable				
		setting	values are automatically updated. *1				
4	[Read Area]	Object name	Displays the object names that declared the variables				
	[Write Area]		displayed in No. 5 shared variable list.				
	PROGRAM		Clicking this name shows / hides the variable name list.				
5	table mare the other substitution selection (     radii here substitution of the substit of the subst	Shared variable list	Displays the variable name, data type, offset address, and				
	read/-front. magneting 12 444444 International read/-front magneting of 40 controllations with team 2011 for read/-front magneting of 46 controllations and the second second read/-front magneting tog bag. 35 references and team and the second read/-front magneting tog bag. 36 references and team and the second read/-front magneting tog bag. 36 references and team and the second read/-front magneting tog bag. 36 references and team and the second read/-front magneting tog bag. 36 references and team and team and tog bag.		value (hexadecimal / decimal) for the shared variables.				
	test set of the s		Variables shown in [Write Area] can be written a value.				
	nad 5 Jonet mapped log by 12 eventse 11/2/04/7 nad 5 Jonet mapped log by 12 control to 10/2/04/7 nad 5 Jonet mapped log by 13 control to 10/2/04/7 nad 5 Jonet mapped log by 13 control to 10/2/04/7 (Jonet Control nad 5 Jonet mapped log by 13 control to 10/2/04/7 (Jonet Control to 10/2) nad 5 Jonet mapped log by 15 control to 10/2/04/7 (Jonet Control to 10/2)						

#### Table 4.8 Shared memory information screen

\*1: When the CPU is high load, the actual update interval may be longer than the setting value.

# 4.7 User Registration Screen

This section describes the layout of the user registration screen and the part names and functions. This screen can be displayed only when you log-in to the system with administrator rights.

🕒 User Registrat						ا ف	
	92.168.2.1	:53080/regis			<i>a</i>		☆ :
Inspire the Next			System Information	Virtual Controller	Shared Memory	Settings	logout
User Registration							
— Іпри	t user infori	nation —					
User Nan		testuser					
Password	ı.						
Password		password					
Confirm	Password:	confirm pass	sword				
Access A	uthority:	Developer			•		
	•						
	-						
	Reset		Register				
User List							
No.	User N		Access Authority	Delete	Delete		
1	adm		Administrator				
2	mair		MaintenanceStaff				
3	hxus		Developer				
4	testu		Developer				
5	secad	min	Administrator				

Fig. 4.10 User registration screen

No.	Display	Name	Description
1	hyme.htvandes Vinat Carrolles Hans Meany bring laper	Menu button	Select the screen to display. The button for the currently displayed screen is highlighted.
2	User Name	User name input field	Enter a user name to add or modify. (Max. 16 characters. 0 to 9, a to z, A to Z, underscore(_), and hyphen(-) only)
3	Password	Password input field	Set the password with one to eight characters.
4	Confirm Password	Password confirmation input field	Enter the password used in No. 3 again.
5	Access Authority	Access rights	Specify the user access rights. - Administrator: Administrator rights - MaintenanceStaff: User rights (for future expansion) - Developer: User rights
6	Reset	Reset button	Clears all the input fields.
7	Register	Register button	Register the user after confirming that the above input fields are correct.
8	User List	User list	Displays the registered users. (Up to 30 users) User Name: User name Access Authority: Access rights Delete: Select to delete the user.
9	Delete	Delete button	Deletes the user selected in No. 8 "Delete". (The initially registered user names "admin", "mainte", and "hxuser" cannot be deleted.)

#### Table 4.9 User registration items

# 4.8 Virtual Controller Network Settings

To use the Ethernet communication function in virtual controllers, you need to select one of the following three address conversion methods. For packet receive in the UDP communication or passive connection open in the TCP communication, set Ip forward or Port forward.

Method	UDP comr	munication	TCP com	munication	Forwarding potting		
Method	Send	Receive	Active open	Passive open	Forwarding setting		
Masquerade	~	-	~	-	Not required (the IP address of the ETH3 port is shared).		
Ip forward	~	~	~	~	Specify the forwarding destination IP address.		
Port forward	~	~	~	~	Specify the receiving port number and forwarding destination port number.		

Table 4.10 List of address conversion methods for virtual controllers

#### 4.8.1 When Masquerade is selected

This is an address conversion method to share the ETH3 IP address with the target virtual controller. In this method, the forwarding setting is not required, but peripheral equipment cannot access the virtual controller.

IP Route:	Alias IP Addresses:	192	ŀ	168	ŀ	2	•	1	/	24	bit
	Internal IP Addresses:	192	).[	168	].[	121	].[	10	/	24	bit
	Pair IP Addresses:	192	].[	168	).[	121	].[	11	/	24	bit
Current Forward:	Masquerade										٣

Fig. 4.11 IP Route setting screen (when Masquerade is selected)

ltem	Setting description								
Alias IP Addresses	Displays the IP address set on the ETH3 port in the HX-CODESYS project.								
	🖙 🧰 LAN								
	🖻 📴 ETH1								
	ETH3								
	P Address	STRING	'192.168.2.1'						
	🖤 🖗 Subnet Mask	STRING	'255.255.255.0'						
	Ethernet port Link speed / Duplex mode	Enumeration of BYTE	Auto Negotiation						
Internal IP	Use the default value for this setting.								
Addresses	However, if the IP address set in Alias IP Address	esses duplicates the net	twork address (upper th	nree octets),					
	specify a different network IP address.								
	Example: If Alias IP Addresses is 192.168.121.2	5, use an IP address of	ther than 192.168.121.x	xx, such as					
	192.168.200.xxx.								
Pair IP Addresses	Use the default value for this setting.								
	However, if Internal IP Addresses was changed, specify the same network address as Internal IP Addresses.								
	Example: If Internal IP Address is set to 192.168.2	-							

Table 4.11 IP Route setting description (wh	nen Masquerade is selected)
---	-----------------------------

## 4.8.2 When Ip forward is selected

This is an address conversion method to forward IP packets to the target virtual controller via the ETH3 port by specifying the IP address for the target virtual controller.

IP Route:	Alias IP Addresses:	192	•	168	ŀ	2	ŀ	1	/	24	bit
	Internal IP Addresses:	192	• [	168	].[	121	] · [	10	/	24	bit
	Pair IP Addresses:	192	• [	168	].[	121	].[	11	/	24	bit
Current Forward:	Ip forward										٣

Fig. 4.12 IP Route setting screen (when Ip forward is selected)

Item	Setting description
Alias IP Addresses	Specify the IP address used in the C-language program.
	The network (upper three octets) is fixed to the one set on the ETH3 port in the HX-CODESYS project.
	Specify a different node address (fourth octet) from that of the ETH3 port.
	Example: If the IP address of the ETH3 port is 192.168.2.1, use an IP address other than 192.168.2.1, such as
	192.168.2.100.
Internal IP	Use the default value for this setting.
Addresses	However, if the IP address set in Alias IP Addresses duplicates the network address (upper three octets),
	specify a different network IP address.
	Example: If Alias IP Addresses is 192.168.121.25, use an IP address other than 192.168.121.xxx, such as
	192.168.200.xxx.
Pair IP Addresses	Use the default value for this setting.
	However, if Internal IP Addresses was changed, specify the same network address as Internal IP Addresses.
	Example: If Internal IP Address is set to 192.168.200.10, use an IP address such as 192.168.200.11.

Table 4.12 IP Route setti	ng description (when	p forward is selected)
	ng dooonpaon (miloi	

## 4.8.3 When Port forward is selected

This is an address conversion method to forward packets that are sent to a specific ETH3 port number to the preset port number of the target virtual controller.

IP Route:	Alias IP Addresses:	192	168	. 2	. 1	/ 2	4 bit
	Internal IP Addresses:	192	168	. 121	. 10	/ 24	4 bit
	Pair IP Addresses:	192 .	168	. 121	. 11	/ 24	4 bit
Current Forward:	Port forward						٣
Port Forward:	tcp 🔻	host Port:	forwa	rd Port	Add	De	lete
							*
							-

Fig. 4.13 IP Route setting screen (when Port forward is selected)

Item	Setting description			
Alias IP Addresses	Displays the IP address set on the ETH3 port in the HX-CODESYS project.			
	🗐 ··· 🧰 LAN			
	🗄 🧰 ETH1			
	🕮 🖻 🛅 ETH2			
	🖻 - 🗀 ETH3			
	IP Address	STRING	'192.168.2.1'	
	🖤 🕸 Subnet Mask	STRING	'255.255.255.0'	
	Ethernet port Link speed / Duplex mode	Enumeration of BYTE	Auto Negotiation	
Internal IP	Use the default value for this setting.			
Addresses	However, if the IP address set in Alias IP Addre	esses duplicates the net	work address (upp	er three octets),
	specify a different network IP address.			
	Example: If Alias IP Addresses is 192.168.121.25	5, use an IP address of	her than 192.168.1	21.xxx, such as
	192.168.200.xxx.			
Pair IP Addresses	Use the default value for this setting.			
	However, if Internal IP Addresses was changed, specify the same network address as Internal IP Address.			
	Example: If Internal IP Address is set to 192.168.200.10, use an IP address such as 192.168.200.11.			
Port Forward	Specify TCP or UDP for the protocol.			
	host Port: Specify the destination port number for d	ata transmission from p	eripheral equipment	t.
	forward Port: Specify the local port number used in	the C-language program	n.	

Table 4.13 IP Route setting	description	(when Port forward is selected)

MEMO

# Chapter 5 Application Integrated Development Environment HX-Studio

## 5.1 About HX-Studio

HX-Studio is an integrated development environment to develop C-language programs that are to be embedded into this product. HX-Studio is based on the open source integrated development environment "Eclipse" and C/C++ language development plug-in "CDT". HX-Studio uses the Eclipse CDT standard high-functional editor and debug tool to provide a wide range of support from designing to debugging of C-language programs.

## 5.1.1 System configuration

The ETH3 port of HX-CPU is used to connect HX-CPU to a PC where HX-Studio is installed. The system configuration is as shown below:

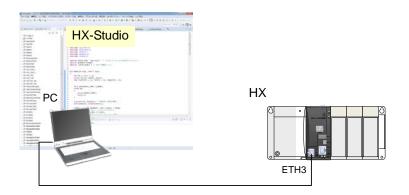


Fig 5.1 System configuration

## 5.1.2 Operating environment

The operating environment of HX-Studio is as follows:

CPU	Intel Core 2 Duo 2 GB or more recommended
Required memory	1 GB or more (2 GB or more recommended)
Available HDD space	4 GB or more (Execution size: Virtual memory 512 MB or more)
Display	Resolution 1024 x 768 dots or more recommended
Disk drive	DVD drive
Interface	Ethernet 10BASE-T/100BASE-TX
OS	Microsoft Windows® 7, 8, 8.1, 10 32/64-bit (Japanese / English)

Table 5.1 Operating environment of HX-Studio

## 5.2 Installation

This section describes how to install HX-Studio.

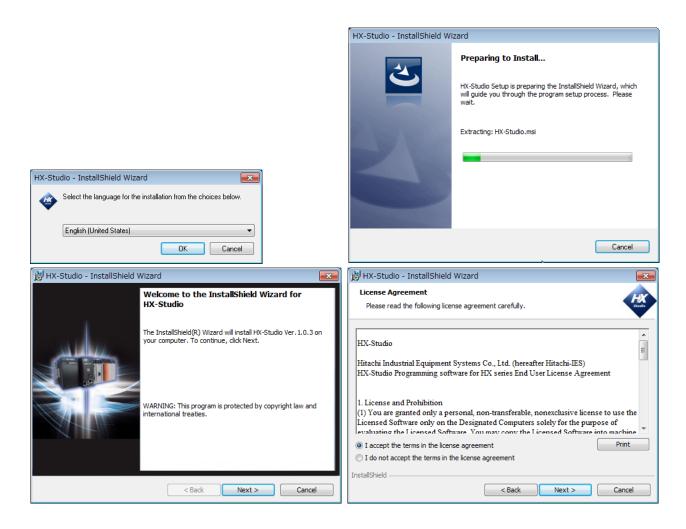
## 5.2.1 Installing HX-Studio

Close all other running Windows applications before installing HX-Studio. Otherwise, HX-Studio may not be correctly installed.

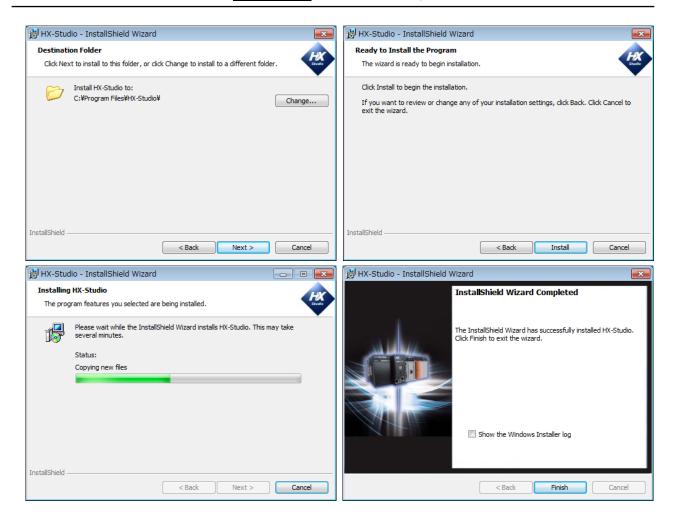
1. Double-click the setup file (setup\_HXStudioV\*\*\*\*.exe) in the installation CD.



2. Install HX-Studio using the following installation wizard:







The file configuration of the installation folder is as follows:

HX-Studio -configuration -jre -MSYS-20111123 -p2 -toolchain\_5.3-2016.02.32 -artifacts.xml -HX-Studio.exe -HX-Studio.ini

## 5.2.2 Launching HX-Studio

- 1. Double-click the HX-Studio.exe shortcut created on the desktop.
- 2. Select a directory to be used as workspace and click [OK].

🐳 Eclipse Laur	ncher 🔓	x
	ctory as workspace ses the workspace directory to store its preferences and development artifacts.	
Workspace:	C:¥Program Files¥HX-Studio¥workspace   Browse	
🔲 Use this a	as the default and do not ask again	
	OK Cancel	

Fig 5.2 Workspace launcher screen

- 3. The launcher logo screen is displayed, preparing for startup.
- 4. When the startup is finished, the HX-Studio main screen appears.

workspace - C/C++ - HX-Studio	Operatio	on menu				• ×
	arch Project Run HX-CPU Menu Window Help					
		- @ - * - (	) - <u>9</u> - <u>9</u> - ]	ار 🖌 😂 👏	» 🛛 🖬 🔌	
eration tool bar						
Project Explorer 💥 👘 🗖					23 <sup>2</sup> 2	- 8
∎ ঋ। জ ৺ Project explorer	Source ed	itor				je ⊽
	한 Problems 업 @ Tasks 등 Console _ Properti 0 items Description		Path	Location	©® ♥ Type	
	Project Explorer ☆ Project Explorer ☆ Project Explorer ☆	File       Edit       Source       Refactor       Navigate       Search       Project       Run       HX-CPU Menu       Window       Help         Image: Source       Image: Source	File Edit Source Refactor Navigate Search Project Run       HK-CPU Menu       Window Help         Image: Search Project Run       Image: Search Project Run <th>File Edit Source Refactor Navigate Search Project Run     Image: Source Refactor Run     Image: Source Refactor Run     Image: Source Refactor Run     Image: Source Run    &lt;</th> <th>File Edit Source Refactor Navigate Search Project Run HX-CPU Men3 Window Help   Image: Source refactor Novigate Search Project Explorer Image: Source refactor Novigate Search Project Explorer Image: Source refactor Novigate Search Project Explorer   Project explorer Source editor   Image: Source refactor Novigate Search Project Explorer   Project explorer   Image: Source refactor Novigate Search Project Explorer</th> <th>File Edit Source Refactor Navigate Search Project Run HX-CPU Men3   Window Help   Image: Source refactor Navigate Search Project Run   Project Explorer Notice Source editor   Image: Source refactor   Project explorer   Source editor   Image: Source refactor   Image: Source refactor</th>	File Edit Source Refactor Navigate Search Project Run     Image: Source Refactor Run     Image: Source Refactor Run     Image: Source Refactor Run     Image: Source Run    <	File Edit Source Refactor Navigate Search Project Run HX-CPU Men3 Window Help   Image: Source refactor Novigate Search Project Explorer Image: Source refactor Novigate Search Project Explorer Image: Source refactor Novigate Search Project Explorer   Project explorer Source editor   Image: Source refactor Novigate Search Project Explorer   Project explorer   Image: Source refactor Novigate Search Project Explorer	File Edit Source Refactor Navigate Search Project Run HX-CPU Men3   Window Help   Image: Source refactor Navigate Search Project Run   Project Explorer Notice Source editor   Image: Source refactor   Project explorer   Source editor   Image: Source refactor   Image: Source refactor

Fig 5.3 HX-Studio main screen

#### Caution

When you are using Windows with an account having a general user rights, if a directory under C:¥Program files is selected for the workspace path, a virtual folder is automatically created in C:¥Users¥<user name>¥AppData¥Local¥VirtualStore¥Program Files¥ due to the Windows function. Set an appropriate workspace path as necessary.

# 5.3 Project Creation

This section describes how to create a C / C++ application project.

#### 5.3.1 Creating a new project

1. Click [File] - [New] - [C project for HX-CPU] or [C++ project for HX-CPU] from the menu to display the new

project wizard selection screen.

🧇 v	🗇 workspace - C/C++ - HX-Studio				
File	Edit Source Refactor Navigate Search Project Run	HX-C	PU Menu Window Help		
	New Alt+Shift+N	<b>C</b>	Makefile Project with Existing Code		
	Open File	2	C++ Project		
	Open Projects from File System	C	C Project		
	Close Ctrl+W		C/C++ Project		
	Close All Ctrl+Shift+W		C project for HX-CPU		
		CÅ	C++ project for HX-CPU <sup>VS</sup>		
	Save Ctrl+S	2	Project		

Fig 5.4 Project creation menu

2. Enter a project name and set the project type and tool chain.

Select the following project type:

For C projects

[HX ANSI C Project for DataSharing] or [HX ANSI C Project]

For C++ projects

[HX C++ Project for DataSharing] or [HX C++ Project]

Select [Cross GCC] for the tool chain.

After the setting, click [Next >].

🍲 C Project		
C Project Create C project of selected type		
Project name: HxHyblidProject		
<ul> <li>Use default location</li> <li>Location: C:\Users\admin\Desktop\workspace\HxHyblidProje</li> <li>Choose file system: default *</li> </ul>	ct	Browse
Project type:	Toolchains:	
<ul> <li>▷ ➢ GNU Autotools</li> <li>▷ ➢ Executable</li> <li>● Empty Project</li> <li>● Hello World ANSI C Project</li> <li>● HX ANSI C Project for DataSharing</li> <li>● HX ANSI C Project</li> <li>▷ ➢ Shared Library</li> <li>▷ ➢ Makefile project</li> </ul>	Cross GCC	
Show project types and toolchains only if they are supported	on the platform	
?	< Back Next >	Finish Cancel

Fig. 5.5 Creating a new project

3. The basic settings screen appears. Enter information to be written to the template source file and click [Next >].

🍲 C Project			- • •
Basic Settings Basic properties of	a project		
Author			
Copyright notice	Your copyright notice		
Greeting Message	!!!HX Sample!!!		
Source Directory	src		
?		< Back Next > Finish	Cancel

Fig. 5.6 Basic settings screen

4. The select configurations screen appears. Click [Next >].

I C Project	
Select Configurations Select platforms and configurations you wish to deploy on	
Project type: Executable Toolchains: Cross GCC Configurations:	
<ul> <li>Image: State of the state of t</li></ul>	Select all Deselect all
	Advanced settings
Use "Advanced settings" button to edit project's properties. Additional configurations can be added after project creation. Use "Manage configurations" buttons either on toolbar or on property pages.	
? Cack	Next > Finish Cancel

Fig. 5.7 Select configurations screen

5. Set the cross compiler prefix and cross compiler path and click [Next >].

🕹 C Project		
Cross GCC Comman Configure the Cross G		
Cross compiler prefix:	arm-linux-gnueabihf-	
Cross compiler path:	C:\Program Files\HX-Studio\toolchain_5.3-2016.02_32\bin	Browse
?	< Back Next > Finish	Cancel

Fig. 5.8 Cross GCC setting screen

6. The HX-CPU connection setting screen appears. Set the IP address to connect to the HX-CPU web server,

connection timeout time, and login user name / password and click [Finish].

The default settings are as follows:

- HX-CPU IP address: 192.168.2.1
- HX-CPU timeout: 30000 ms (30 seconds)
- HX-CPU user name / password: hxuser

🗇 C Project			
HX-CPU Connection S This wizard creates a ne	Settings w setting for HX-CPU connection.		
HX-CPU IPAddress:	192.168.2.1		
HX-CPU Port No.:	53080		
			Connect Test to HX-CPU
HX-CPU Timeout(ms):	30000		
Authentication			]
HX-CPU UserName: h			
HX-CPU Password:	•••••		
Header File for Shared I	Memory:		Get from HX-CPU Browse
?		< Back Next >	Finish Cancel

Fig. 5.9 HX-CPU connection setting screen

When you click [Connect Test to HX-CPU], you can check if the PC can connect to HX-CPU.

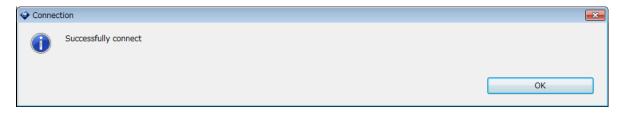


Fig. 5.10 Confirmation message (normal)

If the settings are incorrect or a LAN cable is not connected to the ETH3 port of HX-CPU, an error message appears after the timeout time passes.

i 🕹 Connec	tion	
8	Not able to successfully connect	
		ОК

Fig. 5.11 Confirmation message (error)

When you click [Get from HX-CPU], the shared memory header file<sup>\*1</sup> is obtained from HX-CPU.

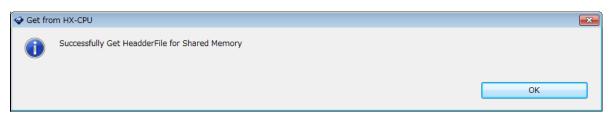


Fig. 5.12 Confirmation message (normal)

If no shared variables are set in the connected HX-CPU, an error message appears.

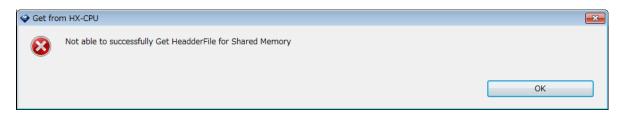


Fig. 5.13 Confirmation message (error)

If the shared memory header file is already saved in the PC, you can click [Browse...] to select the target shared memory header file.

🧼 Open					×
C ⊂ ↓ Vntitled92_hxs	hared 🕨 Device	<b>▼</b> 4 <del>j</del>	Search Device		Q
Organize 🔻 New folder			=	•	?
🗙 📤 Name	*	Date modified	Туре	Size	
hxshared.h		21/11/2017 13:08	H File		3 KB
		m			
	hxshared.h	•	*.h;		•
The normal	Institution	·	Open	Cancel	

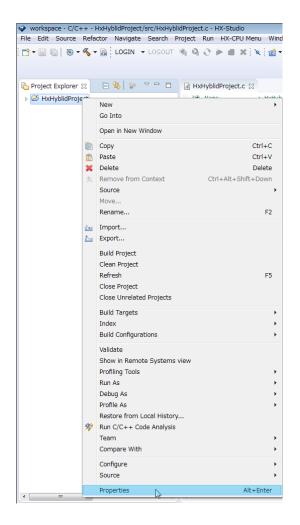
Fig 5.14 Browse dialog

\*1 This is a header file used to write a code to access the shared memory. It declares a list of variables that can be read / written from the C-language program and the function definitions used to synchronize with the shared memory.

#### 5.3.2 How to change the HX-CPU connection settings in a project

You can change the HX-CPU connection settings even after creating a project. The following shows the modification procedure:

1. Right-click a created project in the "project explorer". When the pop-up menu opens, click [Properties].



2. Click [HX-CPU Settings] on the property screen.

Properties for HxHyblidProj	ect		
type filter text	HX-CPU Settings		<-> < <-> < <->
<ul> <li>Resource Builders</li> <li>C/C++ Build</li> <li>C/C++ General</li> <li>HX-CPU Settings Linux Tools Path Project References Run/Debug Settings</li> <li>Task Repository Task Tags</li> <li>Validation WikiText</li> </ul>	HX-CPU IPAddress: HX-CPU PortNo.: HX-CPU Timeout(ms): Authentication HX-CPU UserName: h HX-CPU Password: Header File for Shared	ıxuser	Connect Test to HX-CPU Get from HX-CPU Browse Restore Defaults Apply
?			OK Cancel

Fig. 5.15 HX-CPU connection setting screen

- 3. Enter "HX-CPU IPAddress", "HX-CPU Timeout", "HX-CPU UserName", and "HX-CPU Password" and click [Apply] to apply the settings. If you do not perform "Get the header file for shared memory" below, click [OK] to apply the setting and close the screen.
- 4. Get the header file for shared memory.

Click [Get from HX-CPU] to obtain the shared memory header file from HX-CPU.

If the header file is located in the local folder on the PC, click [Browse...] and select the desired shared memory header file in the file selection dialog.

Click [Apply] or [OK] to add/update the header file to the project.

#### Caution

If you change a shared variable in HX-CPU from HX-CODESYS, be sure to perform the step "Get the header file for shared memory" to update the header file referenced in the HX-Studio project.

# 5.4 HX-CPU Connection and C-language Program Execution / Debugging

By clicking the toolbar icons on the main screen, you can execute and debug the application.



Fig. 5.16 Toolbar icons (when logged in)



Fig. 5.17 Toolbar icons (when logged out)

Function	Icon	Description
Login	LOGIN 🔻	Automatically identifies an unused virtual controller or one where an application with the same name was registered, logs in to the controller, and downloads the application to HX-CPU.
Specified login	LOGIN  ✓ LOGOUT <sup>+</sup> / <sub>2</sub> <sup>2</sup> <sup>2</sup> <sup>1</sup> Download :hx-vcpu1 Download :hx-vcpu2 Download :hx-vcpu3 Download :hx-vcpu4	You can specify a virtual controller to which the application is downloaded.
Logout	LOGOUT	Logs out of the logged-in virtual controller.
Application execution		Executes the application.
Application stop		Stops the application.
Application update	e S	Updates the application.
Application deletion	×	Deletes the application.
Remote debug	*	Debugs the application under development remotely in HX-CPU.
Remote execution	3	Executes the application under development remotely in HX-CPU.

#### Caution

You cannot update the application when it is running (a function such as online change in PLC is not supported). When you update the application, it is stopped.

## 5.4.1 Login

Click to select a project you want to connect to in the project explorer (tree view on the left side of HX-Studio) and click **LOGIN**  $\checkmark$  on the tool bar. The project build is executed, and a different download confirmation dialog appears according to the registration state of the C-language program. The description of the confirmation dialog and the button press actions are as shown in the table below. The connection state of the selected project goes online, allowing you to execute or debug the application.

Table 5.3 Download confirmation dialog

Application registration state	Confirmation dialog message	Action
No application with the same name exists, and registration is available.	Do you want to download this application as a new application?	[Yes] writes the application to HX-CPU. [No] does not write the application and makes you remain logged off.
An application with the same name already exists.	Do you want to update current application?	[Yes] updates the application to HX-CPU. The existing application is stopped when update is executed. [No] does not update the application and makes you log in.
The number of registered applications has reached the limit.	There is no available space in the HX-CPU.	The application is not downloaded.

🗳 Confirm	nation		×
?	Do you want to download this application as a new application? Application Name:HxHyblidProject		
		Yes	No

#### Fig. 5.18 Download confirmation dialog (new download)

🗳 Confi	mation		<b>X</b>
?	Do you want to update current application? Application Name:HxHyblidProject		
		Yes	No

#### Fig. 5.19 Download confirmation dialog (update download)

🗇 Result		
<u>^</u>	There is no available space in the HX-CPU. Application Name:HxHyblidProject	ок
		ÖK

Fig. 5.20 Download confirmation dialog (download not allowed)

## 5.4.2 Specified login

Click to select a project you want to connect to in the project explorer (tree view on the left side of HX-Studio) and click  $\checkmark$  of **LOGIN**  $\checkmark$  on the toolbar. The names of virtual controllers that can be specified in HX-CPU are listed.

LOGIN	•	LOG	OUT	*	9	9		×
Do	wn	load	:hx-v	/cpu1				
Do	wn	load	:hx-v	/cpu2				
Do	wn	load	:hx-v	/cpu3				
Do	wn	load	:hx-v	cpu4/			Ŀ	

Fig. 5.21 List of virtual controllers

When you select a virtual controller name, you will be logged in to the specified virtual controller. The description of the confirmation dialog and the button press actions are as shown in the table below.

Application registration state	Confirmation dialog message	Action
The specified virtual controller is not used.	Do you want to download this application as a new application?	[Yes] writes the application to HX-CPU. [No] does not write the application and makes you remain logged off.
An application with the same name already exists in the specified virtual controller.	Do you want to update current application?	[Yes] updates the application to HX-CPU. The existing application is stopped when update is executed. [No] does not update the application and makes you log in.
An application with another name exists in the specified virtual controller.	Do you want to replace exiting application with this application?	[Yes] overwrites the application to HX-CPU. [No] does not overwrite the application and makes you log in.

Table 5.4 Download confirmation dialog



Fig. 5.22 Download confirmation dialog (overwrite download)

#### 5.4.3 Logout

Click to select a project you want to disconnect from and click **LOGOUT** on the toolbar. When the offline confirmation dialog appears, click [OK].

The connection state of the selected project goes offline, prohibiting you from executing or debugging the application.

🗇 Result		
()	Succeeded in Offline. Application Name:HxHyblidProject	ОК

Fig. 5.23 Offline result dialog

#### 5.4.4 Remote debug

Click to select a project you want to debug remotely and click 🐝 on the tool bar.

🗳 Confirm	nation		
?	Are you sure you want to start remote debugging?		
	Remote debugging can not be executed in the following cases.		
	Project name and Path contain spaces and double-byte characters IPsec setting is valid in PC security policy assignment		
		Yes	No

Fig. 5.24 Remote debug confirmation dialog

When you select [Yes] on the above confirmation dialog, the authentication screen appears. Select [Yes], and the authentication is performed automatically.

🗇 Auther	itication Message		<b>X</b>
?	The authenticity of host '192.168.2.1' can't be established. RSA key fingerprint is 53:58:bf:80:aa:49:3f:2e:72:a8:34:da:c5:e3:a2:d2. Are you sure you want to continue connecting?		
		Yes	No

Fig. 5.25 Remote debug authentication dialog

#### Caution

If the workspace path or project name contains a space or double-byte character or the IPsec setting is enabled in the security policy assignment of your PC, the remote debug function cannot be used.

When the authentication is completed, the dialog appears. Click [OK].



Fig. 5.26 Remote debug authentication completion dialog

When a confirmation dialog appears, select [Yes] to switch the screen layout to the debug screen.

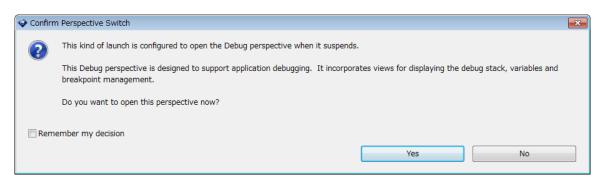
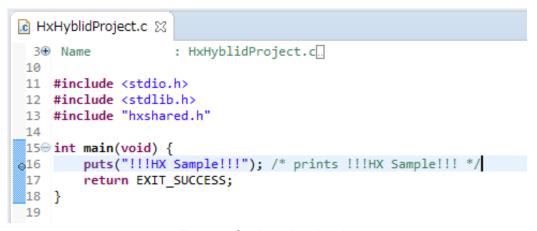


Fig. 5.27 Perspective (screen layout) switch confirmation dialog

#### Setting a break point

To set a break point, double-click the selected source code file and open the file in the editor. Move the cursor over the marker bar (left edge of the editor area) on a line that contains the code you want to stop. Then, double-click it to set a break point.



#### Fig. 5.28 Setting a break point

When remote debugging starts, you will move to the debug screen.

🗇 workspace - Debug - HxHyblidProject/src/HxHyblidProject.c - HX-Studio							-	
File Edit Source Refactor Navigate Search Project Run HX-CPU Menu Wind	ow Help							
: 🗂 🕶 🔚 🐚   📾   Login 👻 Logout 🐐 🖏 🖑 ≽ 📾 🗙 🕅 🕷   🕨 💷 🖷	N 3 3	).@  <b>i</b> ≯ ₹	∞ 🖈 🕶 🖸	) • 💁 • 🙋 🖉	→ 🛷 🖣	🍠 🖗 🛃 👻	🖓 🕶 🌾 🤃	• • • •
						Quick	Access	🗟 🔯
🎋 Debug 🔀 🙀 🙀 👻	- 8	(x)= Variables	🔀 💊 Breakpoi	nts 1010 Registers	🛋 Modul	es 指 ≓ti 🖻	📫 🖻	~
HxHyblidProject Debug [C/C++ Remote Application]		Name		Туре		Value		
HxHyblidProject [166] [cores: 0] Thread #1 166 [core: 0] (Suspended : Breakpoint)								
main() at HxHyblidProject.c:16 0x10598								
Remote Shell C:/Program Files/HX-Studio/toolchain_5.3-2016.02_32/bin/arm-linux-gnueabihf-c	alle ava (7 :							
C:/Program Files/Fix-Studio/toolchain_5.5-2010.02_52/bit/arm-linux-gnueabini-g	Juprexe (7.							
								<u>^</u>
<	+	*						
R HxHyblidProject.c				- 8	E Outl	ine 🐹		
3⊕ Name : HxHyblidProject.c[.				*	-		<b>×</b> ● #	5. 7
10 11 <b>#include</b> <stdio.h></stdio.h>						stdio.h		
12 #include <stdlib.h></stdlib.h>					2	stdlib.h		
13 <b>#include "hxshared.h"</b> 14						hxshared.h main(void) : in	ł	
15⊖int main(void) { ◆ 16 puts("!!!HX Sample!!!"); /* prints !!!HX Sample!!! */								
17 return EXIT_SUCCESS;								
18 }								
4								
Console 🛱 🤕 Tasks 🔐 Problems 🕥 Executables 📋 Memory HxHyblidProject Debug [C/C++ Remote Application] Remote Shell				• * *	🖹 🛦 🔒		s 😐 🕈 🖸	•
root@hx-vcpu4:~# chmod a+x /home/root/HxHyblidProject;gdbserver :5444	1 /home/r	0						
ot/HxHyblidProject;exit Process /home/root/HxHyblidProject created; pid = 166								
Listening on port 54441								=
Remote debugging from host 192.168.2.234								-
								Þ
	Wri	table	Smart Insert	16:1	1			

Fig. 5.29 Debug screen

#### 5.4.5 Remote execution

Click to select a project you want to execute online and click S on the tool bar.

🗇 Confirm	nation		
?	Are you sure you want to start remote execution?		
		Yes	No

Fig. 5.30 Remote execution confirmation dialog

When you select [Yes] on the above confirmation dialog, the authentication screen appears. Select [Yes], and the authentication is performed automatically.

🗇 Auth	entication Message		
?	The authenticity of host '192.168.2.1' can't be established. RSA key fingerprint is 53:58:bf:80:aa:49:3f:2e:72:a8:34:da:c5:e3:a2:d2. Are you sure you want to continue connecting?		
		Yes	No

Fig. 5.31 Remote execution authentication dialog

When the authentication is completed, the dialog appears. Click [OK].



Fig. 5.32 Remote execution authentication completion dialog

When remote execution starts, the HX-Studio console view can be used as the program standard I/O.

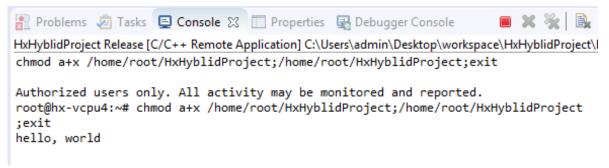


Fig. 5.33 Console view

#### 5.4.6 Application execution

Click to select a project for which you want to execute the application and click *b* on the tool bar. The application downloaded to the virtual controller in HX-CPU is executed.

i Confirm	nation		×
?	Are you sure you want to run this application in HX-CPU?		
		Yes	No

Fig. 5.34 Application execution confirmation dialog

If the target application is already running, the application is stopped first and then it is executed again.

🗇 Confirm	nation		<b>X</b>
•	The application is running. Are you sure you want to run this application in HX-CPU?	Yes	No

Fig. 5.35 Application execution confirmation dialog (during execution)

## 5.4.7 Application update

Click to select a project for which you want to update the application and click  $\bigcirc$  on the tool bar. The application registered in the target virtual controller is updated.



Fig. 5.36 Application update confirmation dialog

## 5.4.8 Application stop

Click to select a project for which you want to stop the application and click  $\blacksquare$  on the tool bar. The running application in HX-CPU is stopped.

i Confirm	nation		<b>×</b>
?	Are you sure you want to stop this application in HX-CPU?		
		Yes	No



## 5.4.9 Application deletion

Click to select a project for which you want to delete the application and click  $\times$  on the tool bar. The application downloaded to the virtual controller in HX-CPU is deleted.

🗇 Confirr	nation		<b>•••</b>
?	Are you sure you want to delete this application from HX-CPU?		
		Yes	No

Fig. 5.38 Application deletion confirmation dialog

# 5.5 Programming in HX-Studio

This section describes notes on creating programs in HX-Studio.

#### 5.5.1 Importing a project

Files related to a project used in HX-Studio must be saved in the currently open workspace. To open a project saved in a location other than the workspace directory, be sure to import it before open.

Select [Import...] on the right-click menu in the project explorer.

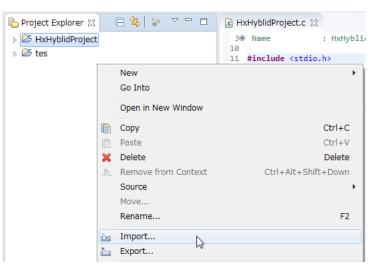


Fig. 5.39 Import menu

Select [General] - [Existing Projects into Workspace].

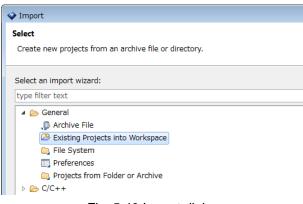


Fig. 5.40 Import dialog

When you select a project to import, be sure to select the [Copy projects into workspace] checkbox to import the project.

Options	
Search for nested projects	
Copy projects into workspace	
$\hfill \square$ Hide projects that already exist in the workspace	

Fig. 5.41 Import option

Chapter 5 Application Integrated Development Environment HX-Studio

When the imported project is performed [Build], the following error may be detected. This error indicates the Path to the Makefile that is automatically generated at performing [HX-CPU Menu]-[LOGIN] is not set though the build of project is completed. Perform [HX-CPU Menu]-[LOGIN] to set the Path to the project.

```
**** Build of configuration Debug for project <Project Name> ****
make all
Cannot run program "make": Launching failed
Error: Program "make" not found in PATH
PATH=[<Path>]
Build Finished (took XXXms)
```

#### 5.5.2 Updating the header file

If you changed DataSharing (shared variable setting) in HX-CODESYS, perform the step "Get the header file for shared memory" in section 5.3.2 to update the header file referenced in the HX-Studio project.

The header file defines the DataSharing functions to read / write shared variables. Each function has a return value that shows the process result. When you execute a DataSharing function, it is recommended that you should store the return value in a variable, obtain the process result, and create a necessary error handling.

Unrecommended example: The return value is not stored in a variable.



Recommended example: The return value is stored in a variable.

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## 5.5.3 Library packages available for C-language programs

The packages shown in the table below are pre-installed to this product. To use a library that is not contained in the listed packages in a C-language program, use the web server function to download the library file to the target virtual controller.

No.	Package name	Version	RPM
1	base-files	3.0.14	base-files-3.0.14-r89.ehv_core.rpm
2	base-passwd	3.5.29	base-passwd-3.5.29-r0.cortexa9hf_vfp_neon.rpm
3	bash	4.3.30	bash-4.3.30-r0.cortexa9hf_vfp_neon.rpm
4	busybox	1.24.1	busybox-1.24.1-r0.cortexa9hf_neon.rpm
5	busybox-hwclock	1.24.1	busybox-hwclock-1.24.1-r0.cortexa9hf_neon.rpm
6	busybox-syslog	1.24.1	busybox-syslog-1.24.1-r0.cortexa9hf_neon.rpm
7	busybox-udhcpc	1.24.1	busybox-udhcpc-1.24.1-r0.cortexa9hf_neon.rpm
8	coreutils	8.25	coreutils-8.25-r0.cortexa9hf_neon.rpm
9	cracklib	2.9.5	cracklib-2.9.5-r0.cortexa9hf_vfp_neon.rpm
10	dropbear	2016.72	dropbear-2016.72-r0.armv7ahf_neon.rpm
11	eudev	3.1.5	eudev-3.1.5-r0.cortexa9hf_neon.rpm
12	init-ifupdown	1.0	init-ifupdown-1.0-r7.cortexa9hf_vfp_neon.rpm
13	initscripts	1.0	initscripts-1.0-r155.cortexa9hf_vfp_neon.rpm
14	initscripts-functions	1.0	initscripts-functions-1.0-r155.cortexa9hf_vfp_neon.rpm
15	iproute2	4.4.0	iproute2-4.4.0-r0.armv7ahf_neon.rpm
16	iptables	1.6.0	iptables-1.6.0-r0.cortexa9hf_neon.rpm
17	lftp	4.6.3a	lftp-4.6.3a-r0.cortexa9hf_vfp_neon.rpm
18	libattr1	2.4.47	libattr1-2.4.47-r0.cortexa9hf_vfp_neon.rpm
19	libblkid1	2.27.1	libblkid1-2.27.1-r0.cortexa9hf_neon.rpm
20	libc6	2.23	libc6-2.23-r0.cortexa9hf_neon.rpm
21	libcap2	2.24	libcap2-2.24-r0.cortexa9hf_vfp_neon.rpm
22	libcrypto1.0.0	1.0.2h	libcrypto1.0.0-1.0.2h-r0.cortexa9hf_neon.rpm
23	libexpat1	2.1.0	libexpat1-2.1.0-r0.cortexa9hf_vfp_neon.rpm
24	libgcc1	5.3.0	libgcc1-5.3.0-r0.cortexa9hf_neon.rpm
25	libgmp10	6.1.0	libgmp10-6.1.0-r0.cortexa9hf_neon.rpm
26	libidn11	1.32	libidn11-1.32-r0.cortexa9hf_neon.rpm
27	libkmod2	22+git0+42f32b8ae4	libkmod2-22+git0+42f32b8ae4-r0.cortexa9hf_neon.rpm
28	libpam	1.2.1	libpam-1.2.1-r5.cortexa9hf_vfp_neon.rpm
29	libpam-runtime	1.2.1	libpam-runtime-1.2.1-r5.cortexa9hf_vfp_neon.rpm
30	libper15	5.22.1	libper15-5.22.1-r0.cortexa9hf_neon.rpm
31	libreadline6	6.3	libreadline6-6.3-r0.cortexa9hf_vfp_neon.rpm
32	libssl1.0.0	1.0.2h	libssl1.0.0-1.0.2h-r0.cortexa9hf_neon.rpm
33	libstdc++6	5.3.0	libstdc++6-5.3.0-r0.cortexa9hf_neon.rpm
34	libtinfo5	6.0+20160213	libtinfo5-6.0+20160213-r0.cortexa9hf_neon.rpm
35	libuuid1	2.27.1	libuuid1-2.27.1-r0.cortexa9hf_neon.rpm
36	libz1	1.2.8	libz1-1.2.8-r0.cortexa9hf_vfp_neon.rpm
37	modutils-initscripts	1.0	modutils-initscripts-1.0-r7.cortexa9hf_vfp_neon.rpm
38	ncurses-terminfo-base	6.0+20160213	ncurses-terminfo-base-6.0+20160213-r0.cortexa9hf_neon. rpm
39	netbase	5.3	netbase-5.3-r0.cortexa9hf_vfp_neon.rpm
40	openssl-conf	1.0.2h	openssl-1.0.2h-r0.armv7ahf_neon.rpm
41	packagegroup-core-boot	1.0	packagegroup-core-boot-1.0-r17.ehv_core.rpm
42	pam-plugin-cracklib	1.2.1	pam-plugin-cracklib-1.2.1-r5.cortexa9hf_vfp_neon.rpm
43	pam-plugin-deny	1.2.1	pam-plugin-deny-1.2.1-r5.cortexa9hf_vfp_neon.rpm
44	pam-plugin-env	1.2.1	pam-plugin-env-1.2.1-r5.cortexa9hf_vfp_neon.rpm
45	pam-plugin-faildelay	1.2.1	pam-plugin-faildelay-1.2.1-r5.cortexa9hf_vfp_neon.rpm

#### Table 5.5 List of pre-installed packages (1/2)

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Table 5.6 List of pre-installed packages (2/2)
--

No.	Package name	Version	RPM			
46	pam-plugin-group	1.2.1	pam-plugin-group-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
47	pam-plugin-lastlog	1.2.1	pam-plugin-lastlog-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
48	pam-plugin-limits	1.2.1	pam-plugin-limits-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
49	pam-plugin-mail	1.2.1	pam-plugin-mail-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
50	pam-plugin-motd	1.2.1	pam-plugin-motd-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
51	pam-plugin-nologin	1.2.1	pam-plugin-nologin-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
52	pam-plugin-permit	1.2.1	pam-plugin-permit-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
53	pam-plugin-rootok	1.2.1	pam-plugin-rootok-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
54	pam-plugin-securetty	1.2.1	pam-plugin-securetty-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
55	pam-plugin-shells	1.2.1	pam-plugin-shells-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
56	pam-plugin-unix	1.2.1	pam-plugin-unix-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
57	pam-plugin-warn	1.2.1	pam-plugin-warn-1.2.1-r5.cortexa9hf_vfp_neon.rpm			
58	perl	5.22.1	perl-5.22.1-r0.cortexa9hf_neon.rpm			
59	run-postinsts	1.0	run-postinsts-1.0-r9.all.rpm			
60	shadow	4.2.1	shadow-4.2.1-r0.cortexa9hf_vfp_neon.rpm			
61	shadow-base	4.2.1	shadow-base-4.2.1-r0.cortexa9hf_vfp_neon.rpm			
62	shadow-securetty	4.2.1	shadow-securetty-4.2.1-r3.ehv_core.rpm			
63	sysvinit	2.88dsf	sysvinit-2.88dsf-r14.cortexa9hf_vfp_neon.rpm			
64	sysvinit-inittab	2.88dsf	sysvinit-inittab-2.88dsf-r10.ehv_core.rpm			
65	sysvinit-pidof	2.88dsf	sysvinit-pidof-2.88dsf-r14.cortexa9hf_vfp_neon.rpm			
66	udev-cache	3.1.5	udev-cache-3.1.5-r0.cortexa9hf_neon.rpm			
67	update-alternatives-opkg	0.1.8+git0+53274f08	update-alternatives-opkg-0.1.8+git0+53274f0875-r0.corte			
		75	xa9hf_vfp_neon.rpm			
68	update-rc.d	0.7	update-rc.d-0.7-r5.all.rpm			
69	util-linux-sulogin	2.27.1	util-linux-sulogin-2.27.1-r0.cortexa9hf_neon.rpm			

## 5.5.4 Executing / debugging a C-language program on the PC

HX-Studio is designed to connect to HX-CPU for execution and debugging. If you want to execute or debug a program on the PC, you need to install a Windows GNU tool chain (Cygwin GCC, MinGW GCC, etc.) to HX-Studio. Since the Windows execution environment is different from the HX-CPU execution environment, it is also recommended that projects to be executed or debugged on the PC should be managed differently from ones to be executed in HX-CPU.

Selecting a Windows GNU tool chain at the time of creating a project allows you to execute / debug the C-language program on the PC. To execute / debug the program, use the [Run] menu instead of [HX-CPU Menu].

🗇 C Project	
C Project	
Create C project of selected type	
Project name: TestMinGw	
✓ Use default location	
Location: C:¥Program Files¥HX-Studio¥workspace¥TestMinGw	
Choose file system: default 💌	
Project type:	Toolchains:
🕨 🗁 GNU Autotools	Cross GCC
. On Executeble	
Executable	MinGW GCC
<ul> <li>Executable</li> <li>Empty Project</li> </ul>	
Empty Project	
<ul> <li>Empty Project</li> <li>HX ANSI C Project for DataSharing</li> </ul>	
<ul> <li>Empty Project</li> <li>HX ANSI C Project for DataSharing</li> <li>HX ANSI C Project</li> </ul>	
<ul> <li>Empty Project</li> <li>HX ANSI C Project for DataSharing</li> <li>HX ANSI C Project</li> <li>Hello World ANSI C Project</li> </ul>	

Fig. 5.42 Specifying the tool chain (MinGW GCC)

Run	HX-CPU Menu Window Help	
Q	Run	Ctrl+F11 👂 🗸 🖓 🗸 🚱 🖉 🌮 🌽 💝
核	Debug	F11
8∎	Profile	
>	Profile History	•
8	Profile As	•
	Profile Configurations	
	Run History	•
	Run As	1 Local C/C++ Application
	Run Configurations	Sample!!! */

Fig. 5.43 [Run] menu on the PC

#### 5.6 Version Information Check

Click [Help] - [About HX-Studio] from the menu.

The HX-Studio version is displayed.

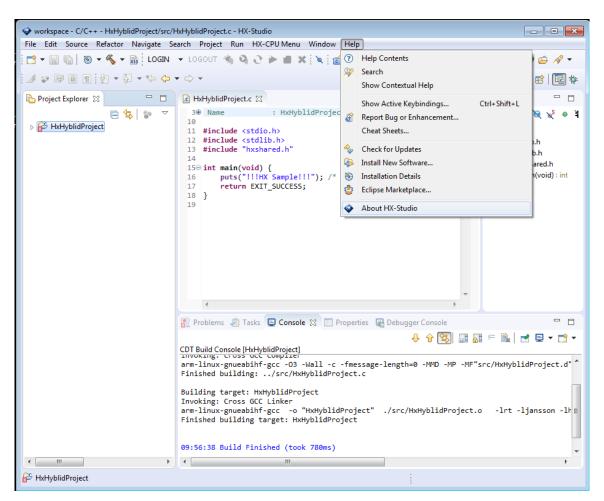


Fig. 5.44 Main screen ([Help] menu)

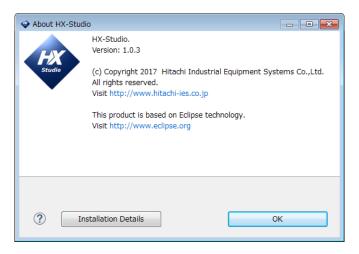


Fig 5.45 Version screen

# Chapter 6 DataSharing Setting

## 6.1 Overview of DataSharing

The DataSharing is a function to share variable values through the common memory area (shared memory) between the PLC program and C-language program that are running in the CPU module. (Fig. 6.1)

Reading / writing data (refreshment) from the PLC program to the shard memory is conducted in the data sharing POU (Program Organization Unit) in the PLC program. Meanwhile, reading / writing data from the C-language program to the shard memory is conducted using the dedicated functions of the DataSharing library for C / C++. (For details on the DataSharing library, see "Chapter 7 DataSharing Library for C/C++".)

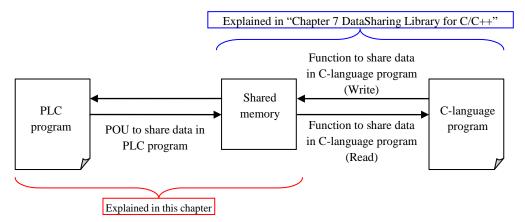


Fig. 6.1 Overview of the DataSharing

Shared data (variable) is set on the DataSharing setting screen ([DataSharing] object) in HX-CODESYS. When you configure the settings, the DataSharing POU (POU with the name "DataSharing") is automatically created in the specified task. In this DataSharing POU, Reading / writing data (refreshment) from the PLC program to the shared memory is conducted.

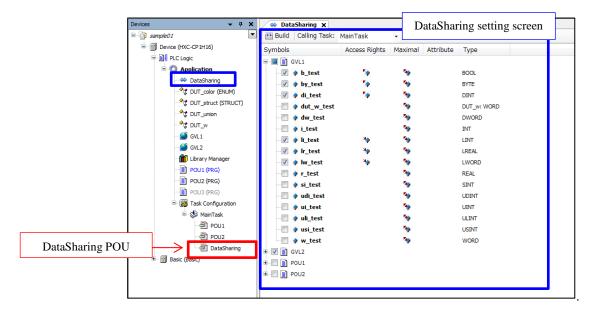


Fig. 6.2 HX-CODESYS DataSharing setting screen

#### Caution

- The DataSharing setting function was added in HX-CODESYS V3.5 SP8 Patch 4 rev.3.5.8.422 or later.
- The DataSharing function is supported in Windows ® 7 or higher. (Not supported in Windows ® XP SP3)

# 6.2 How to Set DataSharing6.2.1 Adding the DataSharing setting ([DataSharing] object)

Right-click [Application] and select [Add Object] - [DataSharing...]. After selecting, the [Add DataSharing] screen appears.

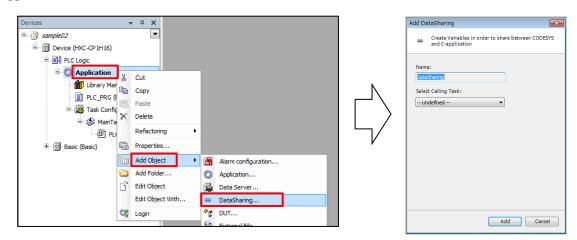
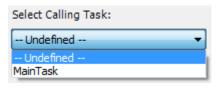


Fig. 6.3 Adding the DataSharing setting ([DataSharing] object)

Only one [DataSharing] object can be registered. If the [DataSharing] object has already been resistered, the object is not displayed on the [Add Object] menu.

In the [Select Calling Task] field on the [Add DataSharing] screen, select a task to add the DataSharing POU from the tasks registered in [Task Configuration]. This setting can be changed later in the [Calling Task] field on the DataSharing setting screen.



- When adding in the Undefined setting
- Devices × Devices д ≡ 🎒 sample02 -Evice (HXC-CP1H16) 🖻 📳 PLC Logic Application 🐡 DataSharing 🎁 Library Manager PLC\_PRG (PRG) 🔣 Task Configuration 🕸 MainTask PLC\_PRG Basic (Basic) - The [DataSharing] object is added to [Application].
- When adding by specifying the task

(An example of MainTask is shown below)

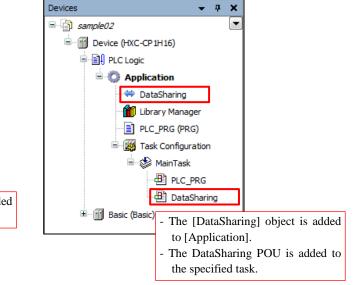
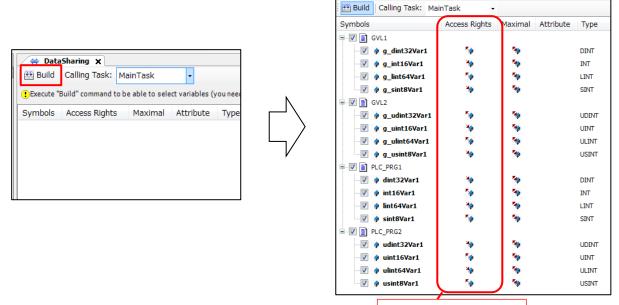


Fig. 6.4 [Select Calling Task] setting

#### 6.2.2 Editing the DataSharing setting

When you click the [Build] button in the DataSharing setting screen, the variable list of POU and GVL (global variable) registered in the task is displayed. Then, edit the [Access Rights] field for the variables to be shared. When you finish editing, click the [Build] button again to apply the changes.

👾 DataSharing 🗙



Specify the access rights.

Fig. 6.5 Editing the DataSharing setting

No.	Item name	Description			
1	Symbols	Displays the list of variables for each POU and GVL in a tree.			
2	Access RightsDisplays the access rights viewed from the C-language program. Specify read (*) or write (*) for variables to be shared.				
3	Maximal	Displays the maximum access rights. <sup>*</sup> indicates that both read and write can be set.			
4	Туре	Displays the data type of variables.			

#### Caution

- The variables declared in POU / GVL that is not registered in the task are not displayed.
- The variables declared in other than POU / GVL (such as variables defined in the external I/O module screen) cannot be used.
- POU / GVL / variables with a name containing Japanese or double-byte alphanumeric characters (multi-byte characters) cannot be used.
- Variables with a non-supported data type cannot be used.
   (Supported data types: BOOL, BYTE, WORD, DWORD, LWORD, SINT, INT, DINT, LINT, USINT, UINT, UDINT, ULINT, REAL, LREAL)
- Note that if too many variables, such as more than 1,000 variables, are set to be shared, the [Build] process takes longer.
- If the following warning appears during [Build], try clicking the [Build] button again.

👾 DataSharing 🗙							
🔠 Build 🛛 Calling Task: slowtask	-						
PExecute "Build" command to be able to select variables (you need an error-free build).							
Symbols	Access Rights	Maximal	Attribute	Туре			

#### 6.2.3 Generating the DataSharing header file (hxshared.h)

If you click the [Build] button in the DataSharing setting screen or download a program, files including the "DataSharing header file (hxshared.h)" are created in the same directory as the HX-CODESYS project on the PC.

When a program is downloaded, the above files are also forwarded to the HX-CPU module.

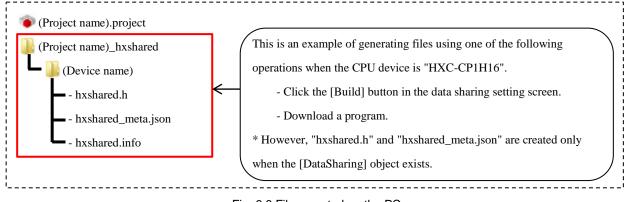


Fig. 6.6 Files created on the PC

To use functions dedicated to reading / writing data in the shared memory from the C-language program, you need to obtain the latest DataSharing header file from HX-Studio. (For details on how to obtain the header file on HX-Studio, refer to section 5.3.)

#### Caution

If you perform [Build] on the HX-CODESYS menu bar instead of using the [Build] button in the DataSharing setting screen, the header file may not be created / updated.

To create / update the header file, use the following build procedure:

- Click the [Build] button in the DataSharing setting screen.

- Perform [Build] on the menu bar while the DataSharing setting screen is open (the DataSharing tab is displayed on the main screen).

# 6.3 DataSharing POU Operations

You can configure how the DataSharing POU is executed in the settings for a task where the DataSharing POU was registered. Configure the execution priority, program execution cycle, and others in the task settings.

#### Caution

• If there are too many data to be shared, the data sharing POU process takes longer, so it is recommended that the POU should be registered in a task with such a lower priority that it does not affect the PLC program operations.

(For details on the task settings, refer to "HX Series APPLICATION MANUAL (Software)".)

- Reset operations do not change the values in the shared memory. After the RUN operation, all the values in the shared memory become "0" when the data sharing POU is executed for the first time.
   (Reset operations: Reset warm / Reset cold / Reset origin / Reset origin device)
- The shared memory is deleted when the HX-CPU module is turned off.

Chapter 6 DataSharing Setting

MEMO

# Chapter 7 DataSharing Library for C / C++

# 7.1 Overview of DataSharing Library for C / C++

This library defines functions to read / write data in the shared memory from the C-language program.

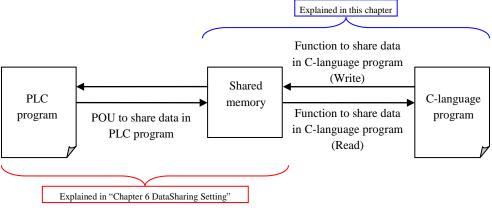


Fig. 7.1 Overview of the DataSharing

# 7.2 Programming Flow

The following three main items (a) to (c) are additionally described when programming the DataSharing process in the C-language program:

- (a) Include the DataSharing header file (hxshared.h).
- (b) Declare the DataSharing structure (hxshared\_rdata type, hxshared\_wdata type).
- (c) Describe the DataSharing functions (The same variable names as ones on the PLC program can be used for

#### the arguments).

Refer to section 7.3 for details on (a) and (b) and refer to section 7.4 for details on (c).

Chapter 7 DataSharing Library for C / C++

```
C-language program sample:
/*
==
                                    _____
This program reads two variables (A_int, B_int) from the shared memory and writes the sum into the shared
memory (C_int).
 However, this example assumes that the POU name that declares the above three variables is "POU1".
*/
#include <stdio.h>
#include "hxshared.h" <---</pre>
                                                                           (a)
int main(void) {
   /* Declare and initialize the structure for DataSharing. */
   hxshared_rdata rdata = {};
                                                                           (b)
   hxshared_wdata wdata = {};
   /* Read all */
   hxshared_read_all(&rdata); <</pre>
                                                                           (c)
   /* Calculation (addition) */
   wdata.POU_Write.C_int = rdata.POU_Read.A_int + rdata.POU_Read.B_int;
   /* Write */
   (c)
   printf("A_int : %x, B_int : %x, C_int : %x¥n",
       rdata.POU_Read.A_int, rdata.POU_Read.B_int, wdata.POU_Write.C_int);
   return 0;
}
```

# 7.3 Specifications of DataSharing Header File (hxshared.h)

The DataSharing header file (hxshared.h) is created in the same directory as the HX-CODESYS project on the PC when you click the [Build] button on the DataSharing setting screen or download the PLC program in HX-CODESYS. And the header file is forwarded to the HX-CPU module at the same time when the PLC program is downloaded.

To use the DataSharing library, you need to obtain the latest DataSharing header file from HX-Studio. (For details on how to obtain the header file on HX-Studio, refer to section 5.3.)

The header file mainly consists of the error code definition area, structure definition area, and function definition area. The structure definition area varies depending on the DataSharing setting in HX-CODESYS.

### 7.3.1 Error code definition area

This area defines the error codes for the DataSharing functions (return values when the DataSharing function processes fail). For details on the error codes, refer to section 7.4.3.

Error code definition area in hxshared.h:	
#define HXSHARED_ERR_CHECK_CODESYS_STATE	-1001
<pre>#define HXSHARED_ERR_INIT_LOCK</pre>	-1002
#define HXSHARED_ERR_LOCK_WRITING	-1003
#define HXSHARED_ERR_UNLOCK_WRITING	-1004
<pre>#define HXSHARED_ERR_INPUT_IS_NULL</pre>	-3001
<pre>#define HXSHARED_ERR_OPEN_SHARED_MEMORY</pre>	-3002
<pre>#define HXSHARED_ERR_GET_STRUCT_SIZE</pre>	-3003
#define HXSHARED_ERR_GET_SIZE	-3004
<pre>#define HXSHARED_ERR_OUT_OF_RANGE</pre>	-3005
#define HXSHARED_ERR_COPY_DATA	-3006
<pre>#define HXSHARED_ERR_CONF_CHANGED</pre>	-3007
<pre>#define HXSHARED_ERR_CHECK_DATASHARING_STATE</pre>	- 3008
<pre>#define HXSHARED_WARNING_CODESYS_STOPPED</pre>	-5001
<pre>#define HXSHARED_WARNING_DATASHARING_NOT_EXIST</pre>	-5002

### 7.3.2 Structure definition area

This area defines the dedicated structure used by the DataSharing functions. There are two structure types to be defined: Read structure (hxshared\_rdata type) and write structure (hxshared\_wdata). The read structure is used to store variables read from the shared memory while the write structure is used to store variables written to the shared memory.

Each structure consists of the GVL structure and POU structure, both of which contain variable names and data types to be shared. When there is no variable to be shared, the structure will be empty.

```
Example of the structure definition area in hxshared.h:
// Read structure
typedef struct _hxshared_rdata {
   // Variables in the POU "POU1" are defined as the structure.
   struct _POU1_Read {
       char sint8Var1 __attribute__((aligned (8)));
       short int16Var1 __attribute__((aligned (8)));
   }POU1_Read;
   // Variables in the GVL "GVL1" are defined as the structure.
   struct _GVL1_Read {
       char g_sint8Var1 __attribute__((aligned (8)));
       short g_int16Var1 __attribute__((aligned (8)));
   }GVL1_Read;
} hxshared_rdata;
// Write structure
typedef struct _hxshared_wdata {
   // Variables in the POU "POU1" are defined as the structure.
   struct _POU1_Write {
       long dint32Var1 __attribute__((aligned (8)));
       long long lint64Var1 __attribute__((aligned (8)));
   }POU1_Write;
   // Variables in the GVL "GVL1" are defined as the structure.
   struct _GVL1_Write {
       long g_dint32Var1 __attribute__((aligned (8)));
       long long g_lint64Var1 __attribute__((aligned (8)));
   }GVL1_Write;
} hxshared_wdata;
```

The data type relationships between HX-CODESYS and C language are shown in the table below:

	•	• •
Data type	HX-CODESYS data type	C language data type
1-bit integer	BOOL	Unsigned char <sup>*1</sup>
1-byte integer (unsigned)	BYTE / USINT	Unsigned char
2-byte integer (unsigned)	WORD / UINT	Unsigned short
4-byte integer (unsigned)	DWORD / UDINT	Unsigned long
8-byte integer (unsigned)	LWORD / ULINT	Unsigned long long
1-byte integer (signed)	SINT	Char
2-byte integer (signed)	INT	Short
4-byte integer (signed)	DINT	Long
8-byte integer (signed)	LINT	Long long
4-byte real number	REAL	Float
(floating point)		
8-byte real number	LREAL	Double
(floating point)		

Table 7.1 Data type relationships between HX-CODESYS and C-language

\*1 Note that if a value of 2 or more which is stored in the Unsigned char type on the C-language program is written on the BOOL type variable in the PLC program, the value is not correctly recognized.

### 7.3.3 Function definition area

This area defines the DataSharing functions available for the C-language program. For details on the specifications of the DataSharing functions, refer to section 7.4.

```
DataSharing functions definition area in hxshared.h:
                                         hxshared_read_all_cs( pReadStruct, HXSHARED_HEADER_CHECK_SUM)
#define hxshared_read_all(pReadStruct)
#define hxshared_read( pValue, pReadStruct)
                                          hxshared_read_cs( pValue, pReadStruct, HXSHARED_HEADER_CHECK_SUM)
#define hxshared_write_all(pWriteStruct)
                                          hxshared_write_all_cs( pWriteStruct, HXSHARED_HEADER_CHECK_SUM)
#define hxshared_write( pValue, pWriteStruct) hxshared_write_cs( pValue, pWriteStruct, HXSHARED_HEADER_CHECK_SUM)
#define hxshared_wread_all(pWReadStruct)
                                          hxshared_wread_all_cs( pWReadStruct, HXSHARED_HEADER_CHECK_SUM)
(Structure definition area)
extern int hxshared_read_all_cs(hxshared_rdata *, const char *);
extern int hxshared_read_cs(void *, hxshared_rdata *, const char *);
extern int hxshared_write_all_cs(hxshared_wdata *, const char *);
extern int hxshared_write_cs(void *, hxshared_wdata *, const char *);
extern int hxshared_wread_all_cs(hxshared_wdata *, const char *);
extern int hxshared_wread_cs(void *, hxshared_wdata *, const char *);
```

# 7.4 Specifications of DataSharing Functions7.4.1 List of functions

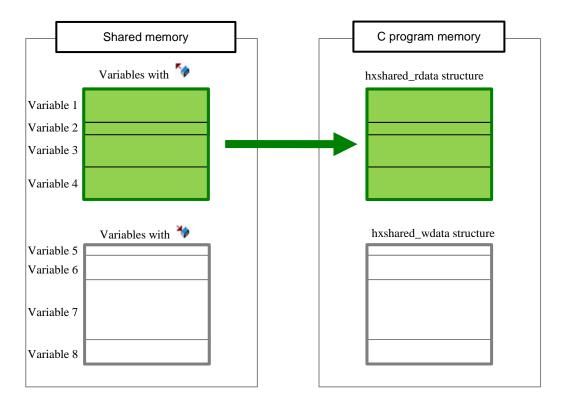
The DataSharing functions are grouped into functions used to read / write all variables to be shared (hxshared\_\*\*\*\_all) and functions used to read / write one specified variable (hxshared\_\*\*\*). (The "\*\*\*" part should be "read", "write", or "wread".)

Function name	Description		
hxshared_read_all	Copies the values of all variables with " set on the [DataSharing] object screen in HX-CODESYS		
	from the shared memory to the C-language program memory.		
hxshared_write_all	Copies the values of all variables with "* set on the [DataSharing] object screen in HX-CODESYS		
	from the C-language program memory to the shared memory.		
hxshared_wread_all	Copies the values of all variables with "* set on the [DataSharing] object screen in HX-CODESYS		
	from the shared memory to the C-language program memory.		
hxshared_read	Copies the value of only the variable, which is specified in the first argument pValue of all variables with		
	" set on the [DataSharing] object screen in HX-CODESYS, from the shared memory to the		
	C-language program memory.		
hxshared_write	Copies the value of only the variable, which is specified in the first argument pValue of all variables with		
	***** set on the [DataSharing] object screen in HX-CODESYS, from the C-language program memory to		
	the shared memory.		
hxshared_wread	Copies the value of only the variable, which is specified in the first argument pValue of all variables with		
	"** set on the [DataSharing] object screen in HX-CODESYS, from the shared memory to the		
	C-language program memory.		

#### Table 7.2 List of DataSharing functions

# 7.4.2 Details of function specifications

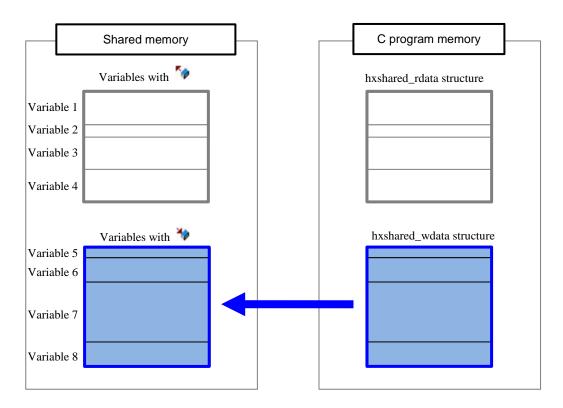
Name	hxshared_read_all				
Syntax	<pre>#include <hxshared.h></hxshared.h></pre>	<pre>#include <hxshared.h></hxshared.h></pre>			
	int hxshared_read_all(hxshared_	rdata *pReadStruct);			
Description	Copies the values of all variables with " <sup>5</sup> / <sup>2</sup> " set on the [DataSharing] object screen in HX-CODESYS from the shared memory to the C-language program memory.				
Parameters	hxshared_rdata *pReadStruct	Structure head pointer of the read destination			
		(A memory area of the hxshared_rdata structure size must be secured in			
		the call source.)			
	* The hxshared_rdata structure is defined in hxshared.h.				
Return value	0: Success				
	Negative value: Failure (For details, refer to section 7.4.3.)				



Overview of data copy flow

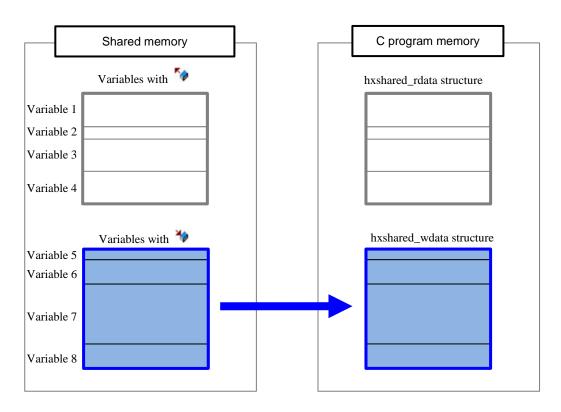
Chapter 7

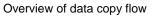
Name	hxshared_write_all				
Syntax	<pre>#include <hxshared.h></hxshared.h></pre>				
	int hxshared_write_all(hxshared_w	wdata *pWriteStruct);			
Description	Copies the values of all variables with "* set on the [DataSharing] object screen in HX-CODESYS from the				
	C-language program memory to the shared memory.				
	The process is halted while the shared memory is accessed by other write function.				
Parameters	hxshared_wdata *pWriteStruct Structure head pointer of the write source				
		(A memory area of the hxshared_wdata structure size must be secured			
		in the call source.)			
	* The hxshared_wdata structure is defined in hxshared.h.				
Return value	0: Success				
	Negative value: Failure (For details, refer to section 7.4.3.)				



Overview of data copy flow

Name	hxshared_wread_all		
Syntax	<pre>#include <hxshared.h></hxshared.h></pre>		
	<pre>int hxshared_wread_all(hxshared_wdata *pWReadStruct);</pre>		
Description	Copies the values of all variables with " <sup>**</sup> set on the [DataSharing] object screen in HX-CODESYS from the shared memory to the C-language program memory.		
Parameters	hxshared_wdata *pWReadStruct		
Return value	0: Success Negative value: Failure (For details, refer to section 7.4.3.)		



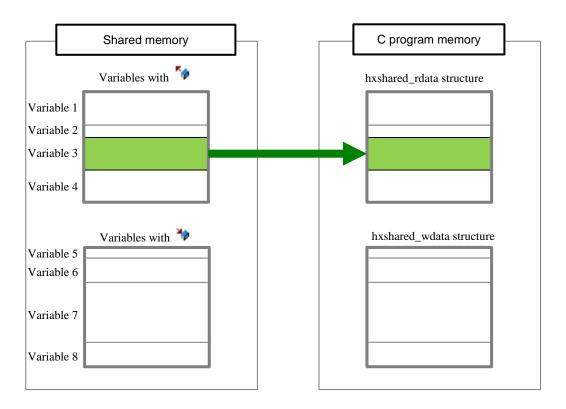


#### Caution

Note that it is not guaranteed that data read using this function has been reflected to the value of the variable on the PLC program.

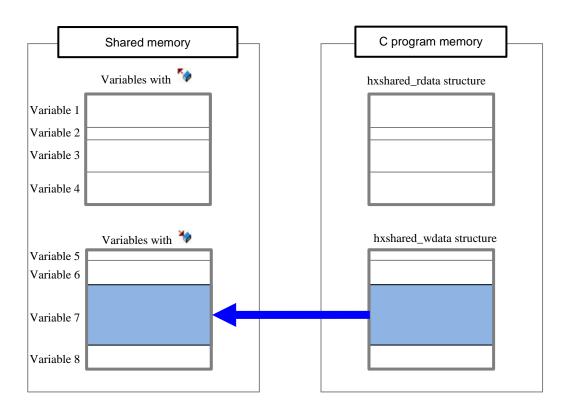
Chapter 7

Name	hxshared_read					
Syntax	<pre>#include <hxshared.h></hxshared.h></pre>					
	<pre>int hxshared_read(void* pValue,</pre>	<pre>hxshared_rdata* pReadStruct);</pre>				
Description	Copies the value of only the variable, which is specified in the first argument pValue out of all variables with " ** set					
	on the [DataSharing] object screen in HX-C	CODESYS, from the shared memory to the C-language program memory.				
Parameters	void* pValue A pointer of read target variable in the second argument "pReadS					
		structure				
	hxshared_rdata* pReadStruct	Structure head pointer of the read destination				
		(A memory area of the hxshared_rdata structure size must be secured in				
		the call source.)				
		* The hxshared_rdata structure is defined in hxshared.h.				
Return value	0: Success					
	Negative value: Failure (For details, refer to section 7.4.3.)					



Overview of data copy flow

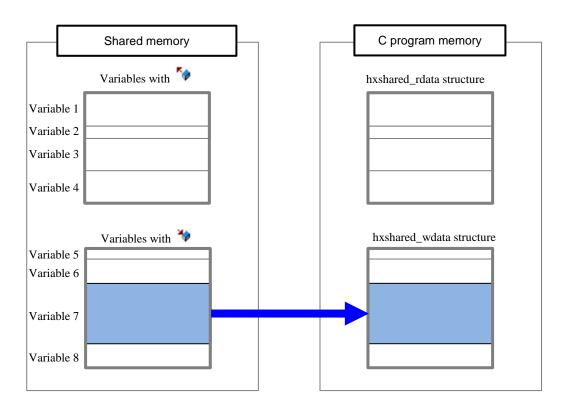
Name	hxshared_write					
Syntax	<pre>#include <hxshared.h></hxshared.h></pre>					
	int hxshared_write(void* pValue	<pre>, hxshared_wdata* pWriteStruct);</pre>				
Description	Copies the value of only the variable, which specified in the first argument pValue out of all variables with "** set					
	on the [DataSharing] object screen in HX-0	CODESYS, from the C-language program memory to the shared memory.				
	The process is halted while the shared men	nory is accessed by other write function.				
Parameters	ters void* pValue A pointer of write target variable in the second arg					
		structure				
	hxshared_wdata* pWriteStruct	Structure head pointer of the write source				
		(A memory area of the hxshared_wdata structure size must be secured in				
		the call source.)				
		* The hxshared_wdata structure is defined in hxshared.h.				
Return value	0: Success					
	Negative value: Failure (For details, refer to section 7.4.3.)					

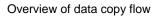


Overview of data copy flow

Chapter 7

Name	hxshared_wread					
Syntax	<pre>#include <hxshared.h></hxshared.h></pre>					
	int hxshared_wread(void* pValue,	hxshared_wdata* pWReadStruct);				
Description	Copies the value of only the variable, which is specified in the first argument pValue out of all variables with "** set					
	on the [DataSharing] object screen in HX-C	ODESYS, from the shared memory to the C-language program memory.				
Parameters	void* pValue	A pointer of read target variable in the second argument "pWReadStruct"				
		structure				
	hxshared_wdata* pWReadStruct	Structure head pointer of the read destination				
		(A memory area of the hxshared_wdata structure size must be secured in				
		the call source.)				
		* The hxshared_wdata structure is defined in hxshared.h.				
Return value	0: Success					
	Negative value: Failure (For details, refer to section 7.4.3.)					





Caution

Note that it is not guaranteed that data read using this function has been reflected to the value of the variable on the PLC program.

Chapter 7 DataSharing Library for C / C++

### 7.4.3 Error codes

This section describes the error codes (return values when the DataSharing function processes fail). An error code is a negative integer and is defined as a string in hxshared.h (For details, refer to section 7.3.1). The error codes are categorized into the following three large groups:

- -1000 to -2999: Serious error
- -3000 to -4999: Minor error
- -5000 or above: Warning (\* Data is still copied.)

Error code (return value)	Error name	Category	hxshared_read	hxshared_write_all	hxshared_wread_all	hxshared_read	hxshared_write	hxshared_wread
HXSHARED_ERR_ CHECK_CODESYS_STATE (-1001)	CODESYS_run check (error)	Serious error	~	~	~	~	~	~
	Exclusive pre-lock error	Serious error		~			~	
HXSHARED_ERR_ LOCK_WRITING (-1003)	Exclusive (lock) error	Serious error		~			~	
HXSHARED_ERR_ UNLOCK_WRITING (-1004)	Exclusive (unlock) error	Serious error		~			~	
HXSHARED_ERR_ INPUT_IS_NULL (-3001)	NULL check error	Minor error	~	~	~	~	~	~
HXSHARED_ERR_ OPEN_SHARED_MEMORY (-3002)	Shared memory open error	Minor error	✓	~	~	~	~	~
HXSHARED_ERR_ GET_STRUCT_SIZE (-3003)	Structure size acquisition error	Minor error	~	~	~			
HXSHARED_ERR_ GET_SIZE (-3004)	Variable size acquisition error	Minor error				~	~	~
HXSHARED_ERR_ COPY_DATA (-3006)	Data copy error	Minor error	~	~	~	~	~	~
HXSHARED_ERR_ CONF_CHANGED (-3007)	Header sum value verification error	Minor error	~	~	~	~	~	~
HXSHARED_ERR_ CHECK_DATASHARING_STATE (-3008)	DataSharing setting presence check (Error)	Minor error	~	~	~	~	~	~
HXSHARED_WARNING_ CODESYS_STOPPED (-5001)	CODESYS_run check (STOP)	Warning	~	~	~	~	~	~
HXSHARED_WARNING_ DATASHARING_NOT_EXIST (-5002)	DataSharing setting presence check (No sharing setting)	Warning	✓	~	~	~	~	~

	Table 7.4 Error causes and soluti	
Error code (return value)	Error cause	Solution
HXSHARED_ERR_ CHECK_CODESYS_STATE (-1001)	- Failed to access the system file correctly.	The data may be corrupted. Turn on the power again.
HXSHARED_ERR_ INIT_LOCK (-1002)	- Failed to access the system file correctly.	The data may be corrupted. Turn on the power again.
HXSHARED_ERR_ LOCK_WRITING (-1003)	- Failed to access the system file correctly.	The data may be corrupted. Turn on the power again.
HXSHARED_ERR_ UNLOCK_WRITING (-1004)	- Failed to access the system file correctly.	The data may be corrupted. Turn on the power again.
HXSHARED_ERR_ INPUT_IS_NULL (-3001)	- The argument value is NULL.	Check if the argument value in the DataSharing function is NULL.
HXSHARED_ERR_ OPEN_SHARED_MEMORY (-3002)	- The DataSharing function was executed before the shared memory was created by the DataSharing POU (when the DataSharing POU was executed for the first time after RUN).	If the DataSharing setting has not been configured on the PLC program, configure the setting and log-in to the PLC. Then, start running the PLC program. If the problem is not solved, the data may be corrupted. After turning on the power again, initialize the PLC in HX-CODESYS and log-in to the PLC again.
HXSHARED_ERR_ GET_STRUCT_SIZE (-3003)	- Failed to access the DataSharing setting information file correctly.	The data may be corrupted. Initialize the PLC in HX-CODESYS and log-in to the PLC again.
HXSHARED_ERR_ GET_SIZE (-3004)	<ul><li>The argument value is incorrect.</li><li>Failed to access the DataSharing setting information file correctly.</li></ul>	Check if the argument value in the DataSharing function is correct. If the problem is not solved, the data may be corrupted. Initialize the PLC in HX-CODESYS and log-in to the PLC again.
HXSHARED_ERR_ COPY_DATA (-3006)	- The argument value is incorrect.	Check if the argument value in the DataSharing function is correct.
HXSHARED_ERR_ CONF_CHANGED (-3007)	- The DataSharing setting was changed on the PLC program, and the DataSharing function was executed without the C-language program re-compiled using the latest hxshared.h.	If the DataSharing setting was changed on the PLC program, obtain the latest hxshared.h from HX-Studio and re-compile the C-language program. If the problem is not solved, the data may be corrupted. Initialize the PLC in HX-CODESYS and log-in to the PLC again. Then, obtain the latest hxshared.h from HX-Studio and re-compile the C-language program.
HXSHARED_ERR_ CHECK_DATASHARING_STATE (-3008)	- The DataSharing function was executed before logging in to the PLC program for the first time.	If you have not logged in to the PLC program, log-in to the PLC. If the problem is not solved, the data may be corrupted. Initialize the PLC in HX-CODESYS and log-in to the PLC again.
HXSHARED_WARNING_ CODESYS_STOPPED (-5001)	- The DataSharing function was executed when the PLC program was stopped. (* Data is still copied.)	Start running the PLC program.
HXSHARED_WARNING_ DATASHARING_NOT_EXIST (-5002)	- The DataSharing function was executed when the DataSharing setting was not configured on the PLC program. (* Data is still copied.)	Configure the DataSharing setting on the PLC program and download the PLC program to HX-CPU.

#### Table 7.4 Error causes and solutions for the error codes

# Chapter 8 Troubleshooting

This chapter describes troubleshooting specific to the HX-CPU hybrid model. For details on troubleshooting common to the HX series CPU, such as PLC error codes, refer to "HX Series APPLICATION MANUAL (Hardware)".

### 8.1 Appropriate Settings for Your Purposes

### Starting a C-language program automatically after power-on

### Executing the application and turning off the power without stopping the application

C-language programs inherit the execution state before power shut-down. To start a C-language program automatically at the next power-on, turn off the power while the target C-language program is running. To start the program manually, turn off the power while the program is stopped.

However, if the power is shut down while the C-language program is being executed or debugged remotely from HX-Studio, the system starts up with the program stopped at the next power-on.

The RUN switch on the CPU module is only used to control the PLC program.

### Synchronizing the PLC program and C-language program

### Using the shared variables

This product is designed to start with processing the PLC program on the higher priority after power-on. When the PLC program and C-language program are set to run automatically after power-on, the PLC program starts up first and then the C-language program. During this C-language program startup, it may take a long time, only for temporarily, to initialize the Modbus-TCP communication in the PLC program. Adjust the process timing according to the system requirements.

### 8.2 Problems

### 8.2.1 General operation problems

#### Data are not shared correctly between the PLC and C-language programs.

#### Cause 1: The header file included in the C-language program is incorrect.

Check the return value of the library function. When the PLC program is downloaded from HX-CODESYS to the CPU, the hxshared.h header file is also forwarded. If the DataSharing configuration is changed in the HX-CODESYS project, be sure to obtain the latest header file from the CPU to the HX-Studio project.

#### Cause 2: The argument of the library function is NULL or another inappropriate value.

Check the return value of the library function and specify a correct argument for the library function to be used. For the detailed specifications of each function, refer to chapter 7.

#### Cause 3: DataSharing information is not registered in this product.

Check the return value of the library function, configure the DataSharing setting ([DataSharing] editor) in HX-CODESYS, and download it to the CPU.

#### Cause 4: The CPU is stopped.

Check the return value of the library function. The data shared memory is configured when the PLC starts running. Execute the library function after the PLC starts running.

#### The CPU detects E24 during C-language program download.

#### Cause 1: The CPU load increases due to a communication interrupt.

If a file transferred from the web server to the CPU is large, the CPU load temporarily increases due to a file transfer communication interrupt.

If you create a C-language program that does not end due to the infinite loop of the main function, be sure to call the usleep function at the end of the loop to set the wait time. Also, adjust the watch dog time for the user program.

### The CPU detects E25 during C-language program download.

#### Cause 1: The CPU load increases due to a communication interrupt.

If a file transferred from the web server to the CPU is large, the CPU load temporarily increases due to a file transfer communication interrupt.

If you create a C-language program that does not end due to the infinite loop of the main function, be sure to call the usleep function at the end of the loop to set the wait time. Modify the program to reduce the user program load, such as increasing the interval of the task executed in the PLC program.

#### Caution

The header file may not be created / updated by performing [Build] - [Build] operation on the menu bar in HX-CODESYS. To create / update the header file, use one of the following build procedures:

- Press [Build] in the [DataSharing] editor.
- Select [Build] [Build] operation on the menu bar while the [DataSharing] editor is open (the DataSharing tab is displayed on the main screen).

### 8.2.2 HX-Studio (C-language programming) related problems

#### The Ethernet communication is not established.

#### Cause 1: The Auto-Negotiation setting is not completed.

If the Ethernet communication is not established with the Ethernet port L/A LED flashing, the Auto-Negotiation communication speed setting may not be completed. Fix the communication speed setting of the connection device to 10 MB full-duplex or 10 MB half-duplex.

#### Remote debugging is not executed.

Cause 1: The workspace path or project name contains a double-byte character or space. If you use the remote debug function, specify a path that does not contain a space or double-byte character when creating a project.

#### Cause 2: IPSec is enabled on the PC.

IPSec is disabled by default on Windows. If it is enabled, the remote debug function cannot be used. To use the remote debug function, select [Control Panel] - [System and Security] - [Administrative Tools] and open [Local Security Policy]. Then, select [IP Security Policies on Local Computer] and unassign the target security policy.

#### The data value is unexpected.

#### Cause 1: The data is partially lost due to casting.

When a large type is converted to a small type by type conversion (casting), the data may be partially truncated, resulting in an unexpected value. Create a program with extra caution.

#### An unintended virtual controller runs.

#### Cause 1: The same application has been downloaded to multiple virtual controllers.

When the target application has already been downloaded to a virtual controller, if you only log-in to a different virtual controller (canceling to download program at login) using [Designated login] from HX-Studio, [APPEXEC] starts the application on the virtual controller where it has been downloaded, instead of the logged-in virtual controller, because the application does not exist in the target virtual controller. Download the application to the target virtual controller and execute the application. If the application has not been registered in any virtual controller, the error message "The application is not downloaded." appears.

# 8.2.3 Web server function related problems

#### You forgot your login ID / password.

Initializing the user information initializes the login ID / password registered in this product. For details on how to initialize the information, refer to section 8.3.2. Note that once the user information is initialized, the hybrid model specific information, such as virtual controller settings, is initialized.

#### Values on the shared memory information screen are not updated.

#### Cause1: The automatic update setting is not reflected to the CPU.

The automatic update setting is transferred to the CPU when the checkbox is selected on the screen. If the CPU power is turned off and on after the automatic update checkbox is selected, the automatic update is not enabled even if the automatic update checkbox is selected on the screen. Set the automatic update again.

#### Cause 2: The CPU processing load is high.

The display may not be updated at the update interval set in the automatic update depending on the CPU processing load. Set the update interval longer or review the CPU processing to reduce the load.

#### Values on the shared memory information screen are incorrect.

#### Cause 1: The CPU is stopped.

The shared memory in the CPU is configured when the PLC starts running. If the CPU is stopped after the shared memory configuration is changed, the data before change may be displayed in the shared memory information screen on the web server because the shared memory configuration before change remains on the screen. Run the PLC to update the shared memory configuration. Alternatively, click [Reset origin] or select [Reset origin device [<device name>]] on HX-CODESYS to delete the shared memory configuration.

# 8.3 Product Initialization

### 8.3.1 Resetting to the factory default setting

If the problem persists even after restart or the system cannot connect to HX-CODESYS online, you can reset HX-CPU to the factory default setting.

<Procedure to reset to the factory default setting>

- (1) Remove power from the HX-CPU.
- (2) Toggle the RUN / STOP switch to STOP position (to the right).
- (3) Turn on all 2 bits switches (SW1).
- (4) Supply power to the HX-CPU with E.CLR switch pressed until "SP" is displayed in the 7-segment LED.

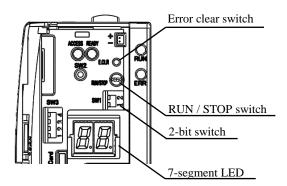


- (5) Toggle the RUN / STOP switch to RUN position (to the left).
- (6) It takes about four minutes to finish the process. Then "Fn" is displayed in the 7-segment LED. Note that the 7-segment LED remains "SP" until the process is finished.



#### (7) Turn off all 2 bits switches (SW1).

When turning on the power next time, it starts with the factory default settings.



### 8.3.2 Initializing the user information

When you forgot the login ID / password for the web server function of this product or want to initialize the hybrid

model specific information, such as virtual controller settings, you can initialize the user information.

<Procedure to initialize the user information>

- (1) Remove power from the HX-CPU.
- (2) Toggle the RUN / STOP switch to STOP position (to the right).
- (3) Set the No. 1 bit of the 2-bit switch (SW1) to OFF and No. 2 bit to ON.
- (4) Supply power to the HX-CPU with E.CLR switch pressed until "UP" is displayed in the 7-segment LED.



- (5) Toggle the RUN / STOP switch to RUN position (to the left).
- (6) It takes about two minutes to finish the process. Then "Fn" is displayed in the 7-segment LED. Note that the 7-segment LED remains "UP" until the process is finished.



(7) Turn off all 2 bits switches (SW1).

When turning on the power next time, it starts with the user information initialized.

# Appendix 1 Open Source Software (OSS) List

This product is using open source software (hereinafter OSS).

Information about OSS used for this product is as follows. After checking the contents, please use product.

#### [GNU GPL application software]

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perl-5.22.1

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attr-2.4.47 base-files-3.0.14 base-passwd-3.5.29 busybox-1.24.1 ca-certificates-20160104 ethtool-4.2 eudev-3.1.5 glibc-2.23

init-ifupdown-1.0 initscripts-1.0 iproute2-4.4.0 iptables-1.6.0 kernel-4.4.62

kmod-22+git0+42f32b8ae4

netbase-5.3

nettle-3.2

opkg-utils-0.1.8+git0+53274f0875 procos-3.3.11 strongswan-5.3.2

sysvinit-2.88dsf sysvinit-inittab-2.88dsf

update-rc.d-0.7

util-linux-2.27.1

vsftpd-3.0.3

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gmp-6.1.0

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